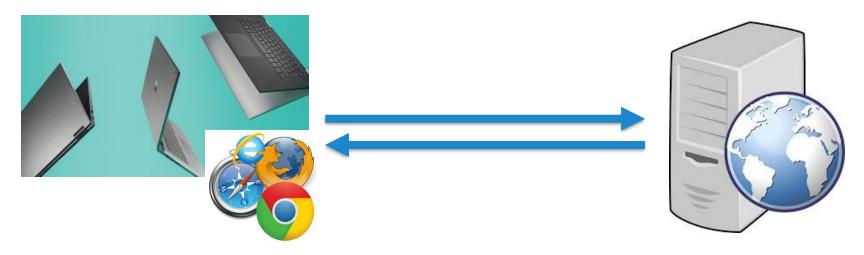
## 09. How the Web Works

Blase Ur and Grant Ho February 5<sup>th</sup>, 2024 CMSC 23200



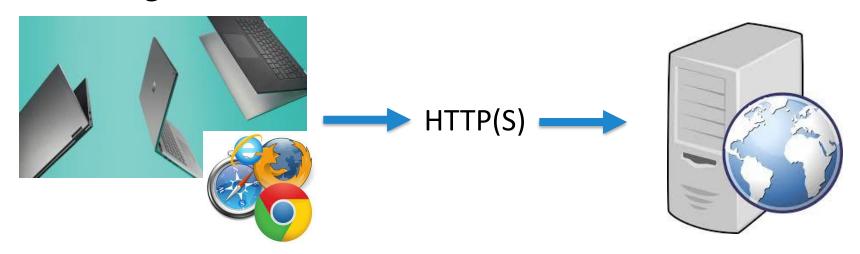
#### Your interface to the web

Your web browser contacts a web server



#### A 10,000 Foot View of Technologies

Where things run:



HTML / CSS

JavaScript (Angular/React)

Django (Python) / CGI (Perl) / PHP / Node.js / Ruby on Rails

Databases (MySQL)

**Browser Extensions** 

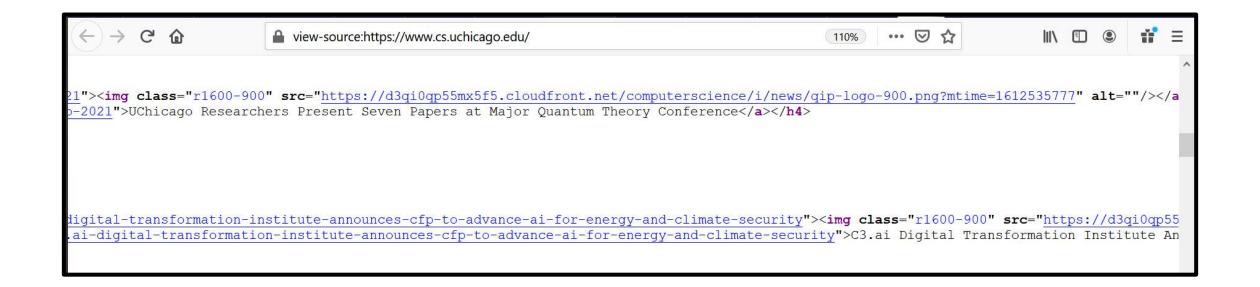
#### The Anatomy of a URL

 https://www.uchicago.edu/fun/funthings.htm?query=music &year=2024#topsection

#### The Anatomy of a URL

- https://www.uchicago.edu/fun/funthings.htm?query=music &year=2024#topsection
  - Protocol: https
  - Hostname: www.uchicago.edu
    - .edu is the top level domain (TLD)
  - Path: /fun/funthings.html
  - Parameters: (key=value pairs, & delimited)
  - Named anchor: #topsection
- Some technologies (e.g., Django) parse the path differently (e.g., parameters in path)

- view-source:https://www.cs.uchicago.edu/
- HTML (hypertext markup language)
  - Formatting of a page
  - All sorts of formatting: <div>Hi</div> <br />
  - Links: <a href="blaseur.com">Click here</a>
  - Pictures: <img src="unicorn.jpg" />
  - Forms
  - Audio/video

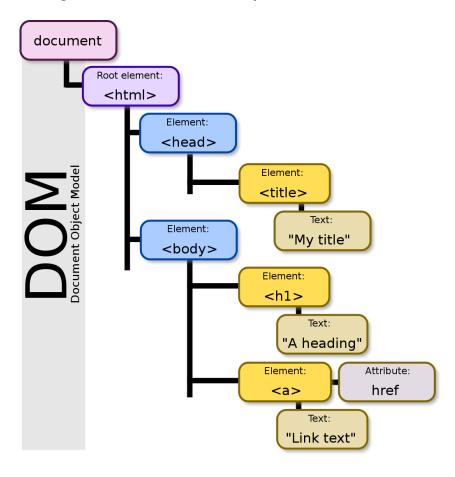


CSS (cascading style sheets)

```
k href="/css/main.css?updated=20181020002547" rel="stylesheet" media="all">
view-source:https://www.cs.uchicago.edu/css/main.css?updated=20181020002547
```

- #id (intended to be unique)
- .class (not intended to be unique)

DOM (document object model)



#### Typing Something into a Browser:

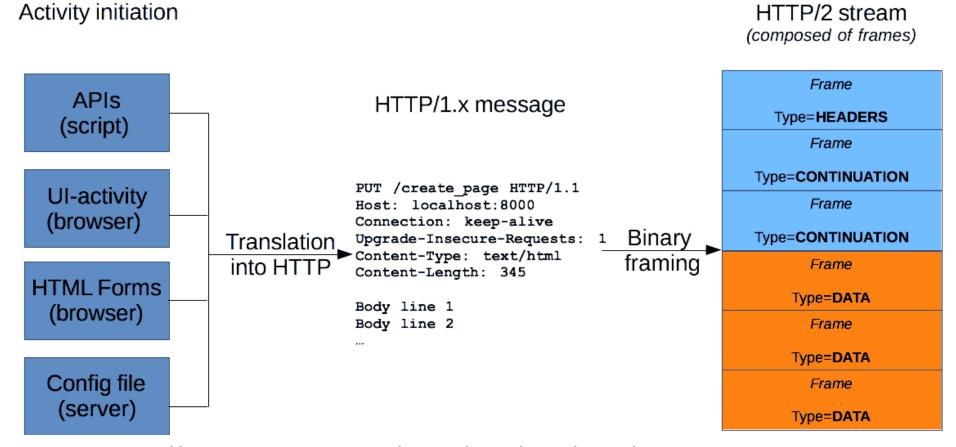
- DNS (domain name service)
  - www.cs.uchicago.edu resolves to IP address 128.135.164.125
- https://www.cs.uchicago.edu/
  - Protocol: https
  - Hostname: www.cs.uchicago.edu
  - Default file name (since none is listed): index.html (and similar)

### HTTP Request

- HTTP = Hypertext Transfer Protocol
- Start line: method, target, protocol version
  - GET /index.html HTTP/1.1
  - Method: GET, PUT, POST, HEAD, OPTIONS
- HTTP Headers
  - Host, User-agent, Referer, many others
  - https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers
- Body (not needed for GET, etc.)
- In Firefox: F12, "Network" to see HTTP requests

### HTTP Request

GET /index.html HTTP/1.1



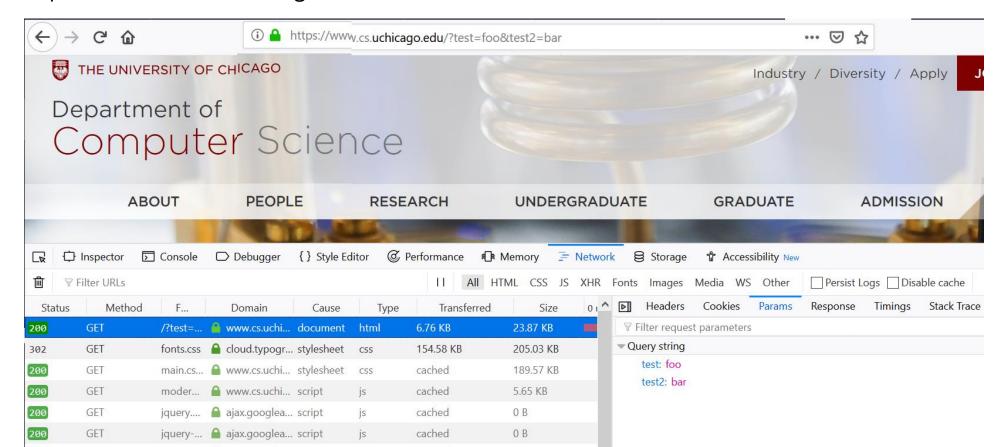
From https://developer.mozilla.org/en-US/docs/Web/HTTP/Messages

#### Sending Data to a Server

- GET request
  - Data at end of URL (following "?")
- POST request
  - Typically used with forms
  - Data not in URL, but rather (in slightly encoded form) in the HTTP request body
- PUT request
  - Store an entity at a location

### **URL Parameters / Query String**

- End of URL (GET request)
  - https://www.cs.uchicago.edu/?test=foo&test2=bar

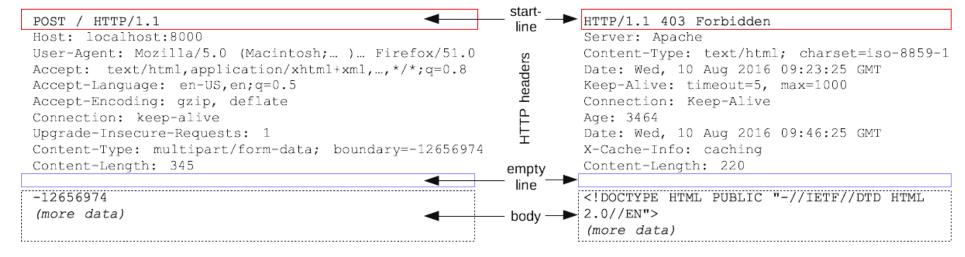


#### HTTP Response

- Status: <a href="https://developer.mozilla.org/en-US/docs/Web/HTTP/Status">https://developer.mozilla.org/en-US/docs/Web/HTTP/Status</a>
  - -200(OK)
  - 404 (not found)
  - 301 (moved permanently)
  - 302 (moved temporarily)
- HTTP Headers
- Body



#### Requests Responses



#### **HTTPS**

- Simply an HTTP request sent over TLS!
  - That is, the request and response are encrypted
- An extension of HTTP over TLS (i.e., the request/response itself is encrypted)
- Which CAs (certificate authorities) does your browser trust?
  - Firefox: Options → Privacy & Security → (all the way at the bottom) View Certificates

### Keeping State Using Cookies

- Cookies enable persistent state
- Set-Cookie HTTP header
- Cookie HTTP header
  - Cookie: name=value; name2=value2; name3=value3
- Cookies are automatically sent with all requests your browser makes
- Cookies are bound to an origin (only sent to the origin that set them)

### Keeping State Using Cookies

- Session cookies (until you close your browser) vs.
   persistent cookies (until the expiration date)
- Secure cookies = only sent over HTTPS, not HTTP
- HTTPonly cookies are not accessible to JavaScript, etc.
- View cookies: "Application" tab in Chrome developer tools, "Storage" in Firefox

#### Authorization Tokens = Cookies

- You log into a website, and it presents you an authorization token (typically a hash of some secret)
- Subsequent HTTP requests automatically embed this authorization token

## Other Ways to Keep State

- Local storage
- Flash cookies
- (Many more)

# JavaScript

### Interactive Pages?

- JavaScript!
  - The core idea: Let's run code on the client's computer
- Math, variables, control structures
- Imperative, object-oriented, or functional
- Modify the DOM
- Request data (e.g., through AJAX)
- Can be multi-threaded (web workers)

#### Common Javascript Libraries

- JQuery (easier to specify access to DOM)
  - \$(".test").hide() hides all elements with class="test"
- JQueryUI
- Bootstrap
- Angular / React
- Google Analytics (sigh)

#### Importing Javascript Libraries

```
view-source:https://www.cs.uchicago.edu/
                                                                                                    ... ☑ ☆
                                                                                                                       III\ 🗊
                        </div>
               </div>
           </div>
           <div class="row">
                <div class="footer copy">
                    © 2021 <span class="url fn org">The University of Chicago</span>
               </div>
            </div>
        <a id="back-to-top" href="#" class="back-to-top" role="button"></a>
685 </footer>
687 <script defer src="/js/libs/modernizr.js?updated=20191205080224"></script>
688 <script src="https://ajax.googleapis.com/ajax/libs/jquery/2.1.4/jquery.min.js"></script>
689 <script src="https://ajax.googleapis.com/ajax/libs/jqueryui/1.11.4/jquery-ui.min.js"></script>
690 <script>window.jQuery || document.write('<script src="/js/libs/jquery/2.1.4/jquery.min.js"><\/script><script src="/js/libs
691 <script defer src="/js/core-min.js?updated=20191205080225"></script>
693 <!--[if lte IE 8]><script src="/js/libs/selectivizr.js"></script><![endif]-->
694 <!--[if lte IE 9]><script src="/js/ie fixes/symbolset.js"></script><![endif]-->
695 <!--<script src="https://cdnjs.cloudflare.com/ajax/libs/jquery.lifestream/0.3.7/jquery.lifestream.min.js"></script> -->
701 <script async src="https://www.googletagmanager.com/gtag/js?id=UA-3572058-1"></script>
702 <script>window.dataLayer = window.dataLayer || []; function gtag() {dataLayer.push(arguments);} gtag('js', new Date());
703 gtag('config', 'UA-3572058-1'); gtag('config', 'UA-187440939-1'); </script>
705 </body>
706 </html>
```

#### Do You Have the Right .js File?

- Subresource integrity (SRI): <a href="https://developer.mozilla.org/en-US/docs/Web/Security/Subresource\_Integrity">https://developer.mozilla.org/en-US/docs/Web/Security/Subresource\_Integrity</a>
- <script src="https://example.com/example-framework.js" integrity="sha384oqVuAfXRKap7fdgcCY5uykM6+R9GqQ8K/uxy9rx7HNQIGYI1kP zQho1wx4JwY8wC"></script>
- cat FILENAME.js | openssl dgst -sha384 -binary | openssl base64 -A

## Patching JavaScript Libraries

- Many outdated (and sometimes vulnerable) JavaScript libraries continue to be used
- Very complex chain of dependencies!
  - How do you determine if a given change is for good or evil?

# Core Web Defense: Same-Origin Policy

## Same-Origin Policy

- Prevent malicious DOM access
- Origin = URI scheme, host name, port
- Only if origin that loaded script matches can a script access the DOM
  - Not where the script ultimately comes from, but what origin *loads* the script

## Same-Origin Policy (SOP)

https://developer.mozilla.org/en-US/docs/Web/Security/Same-origin\_policy





#### Definition of an origin

Two URLs have the *same origin* if the protocol, port (if specified), and host are the same for both. You may see this referenced as the "scheme/host/port tuple", or just "tuple". (A "tuple" is a set of items that together comprise a whole — a generic form for double/triple/quadruple /quintuple/etc.)

The following table gives examples of origin comparisons with the URL http://store.company.com/dir/page.html:

URL	Outcome	Reason
http://store.company.com/dir2/other.html	Same origin	Only the path differs
<pre>http://store.company.com/dir/inner /another.html</pre>	Same origin	Only the path differs
https://store.company.com/page.html	Failure	Different protocol
http://store.company.com:81/dir/page.html	Failure	Different port (http:// is port 80 by default)
http://news.company.com/dir/page.html	Failure	Different host

### Iframes (Inline Frames)

Enable you to embed a webpage inside another webpage



### CORS (Relaxes SOP)

- Cross-Origin Resource Sharing
  - Specifies when specific other origins can make a request for data on a different origin
- https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS
- Access-Control-Allow-Origin: https://foo.example
- Access-Control-Allow-Methods: POST, GET, OPTIONS
- Access-Control-Allow-Headers: X-PINGOTHER, Content-Type
- Access-Control-Max-Age: 86400

#### When CORS is Not Needed

Some requests don't trigger a <u>CORS preflight</u>. Those are called *simple requests*, though the <u>Fetch</u>  $\square$  spec (which defines CORS) doesn't use that term. A *simple request* is one that **meets all the following conditions**:

- · One of the allowed methods:
  - o GET
  - · HEAD
  - o POST
- Apart from the headers automatically set by the user agent (for example, <u>Connection</u>, <u>User-Agent</u>, or <u>the other headers defined in the Fetch spec as a *forbidden header name* (2), the only headers which are allowed to be manually set are</u>

those which the Fetch spec defines as a CORS-safelisted request-header ☑, which are:

- Accept
- Accept-Language
- Content-Language
- o Content-Type (please note the additional requirements below)
- The only type/subtype combinations allowed for the <u>media type</u> specified in the <u>Content-Type</u> header are:
  - o application/x-www-form-urlencoded
  - o multipart/form-data
  - o text/plain
- If the request is made using an <u>XMLHttpRequest</u> object, no event listeners are registered on the object returned by the <u>XMLHttpRequest.upload</u> property used in the request; that is, given an <u>XMLHttpRequest</u> instance xhr, no code has called xhr.upload.addEventListener() to add an event listener to monitor the upload.
- No <u>ReadableStream</u> object is used in the request.

#### When CORS is Needed

#### What requests use CORS?

This <u>cross-origin sharing standard</u> ☐ can enable cross-origin HTTP requests for:

- Invocations of the XMLHttpRequest or Fetch APIs, as discussed above.
- Web Fonts (for cross-domain font usage in @font-face within CSS), so that servers can deploy TrueType fonts that can only be loaded cross-origin and used by web sites that are permitted to do so. ☑
- WebGL textures.
- Images/video frames drawn to a canvas using <u>drawImage()</u>.
- CSS Shapes from images.

This is a general article about Cross-Origin Resource Sharing and includes a discussion of the necessary HTTP headers.

## Revisiting SRI Relative to Crossing Origins

- <script src=https://example.com/example-framework.js</li> integrity="sha384ogVuAfXRKap7fdgcCY5uykM6+R9GqQ8K/uxy9rx7HNQIGY I1kPzQho1wx4JwY8wC" crossorigin="anonymous"></script>
  - anonymous = No credentials (e.g., cookies)
  - use-credentials