Cryptography Part 1 CMSC 23200/33250, Winter 2021, Lecture 7

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Brief Pause: Computer Security Ethics

- Never explore vulnerabilities in someone's else's system without their permission!
 - ... even if they are easy/obvious
 - ... even if you mean no harm.
 - At best it is rude; Usually it is harmful.
 - It is almost always illegal. Trouble with the University as well.

Trying out a vulnerability on your VM is okay.

Brief Pause: Computer Security Ethics

- If you do find a novel vulnerability, do not make it public!
 - ... even if it is easy/obvious
 - ... even if you mean no harm.
 - It is almost always illegal.
 - Legal gray area: Selling it... please don't.

"Responsible disclosure" is the term of art for

- Privately notifying the vendor and possibly victims,
- Filing for a CVE,
- Waiting until it is patched to discuss your finding.
- Sometimes conflicts arise (e.g. vendor won't fix).











https://www.amazon.com



amazo



Your connection to this site is private.

Details

Permissions

Connection





Chrome verified that Symantec Class 3
Secure Server CA - G4 issued this
website's certificate. The server did not
supply any Certificate Transparency
information.

Certificate Information



Your connection to www.amazon.com is encrypted using a modern cipher suite.

The connection uses TLS 1.2.

The connection is encrypted and authenticated using AES_128_GCM and uses ECDHE_RSA as the key exchange mechanism.

What do these mean?

ON UPDATED DAILY

EXPLORE

zon.com

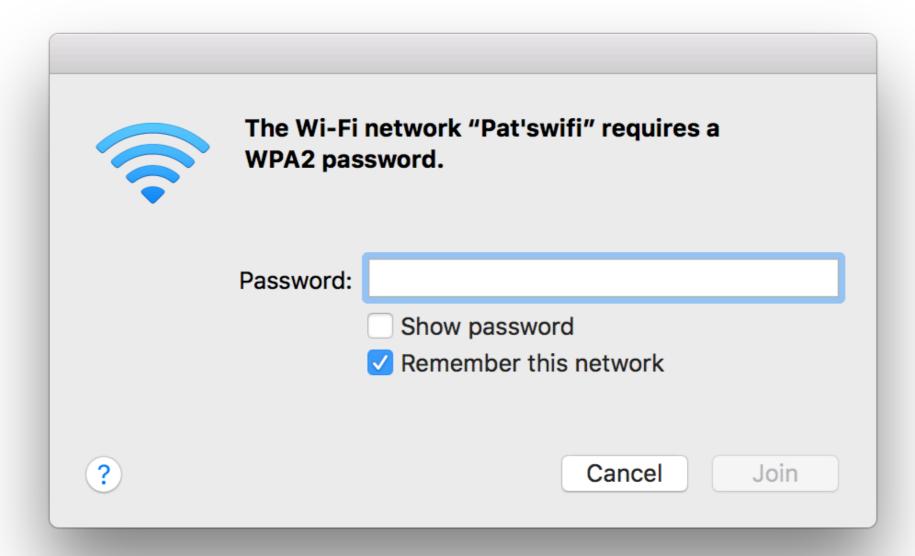
Today's Deals

Gift Cards



fire \$499





Can you please come over nothing asap to help me move the I need to be out of here by couch? I guess you forgot your 3pm phone at home or Delivered something Send

What is Cryptography?

Cryptography involves algorithms with security goals.

Cryptography involves using math to stop adversaries.

Common Security Goal: Secure Channel

Client

Server



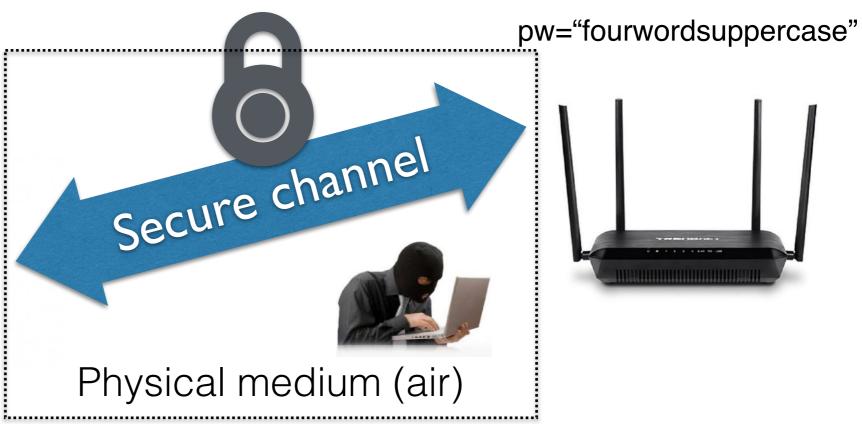
Confidentiality: Adversary does not learn anything about messages m_1, m_2

Authenticity: $m_1' = m_1$ and $m_2' = m_2$

WPA2 (Wi-Fi Protected Access 2): Secure WiFi

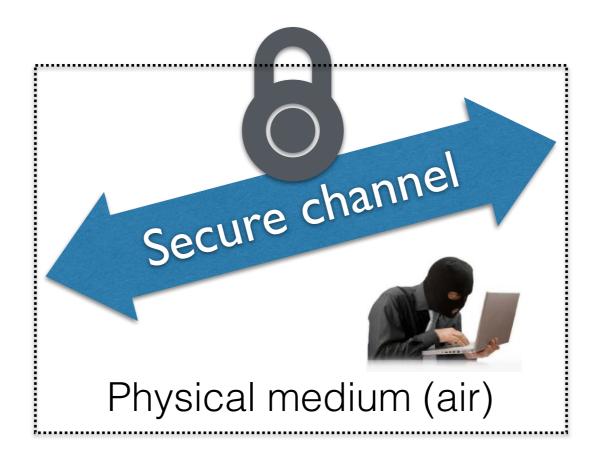
pw="fourwordsuppercase"





GSM Cell Phone Encryption (A5/1, A5/3)







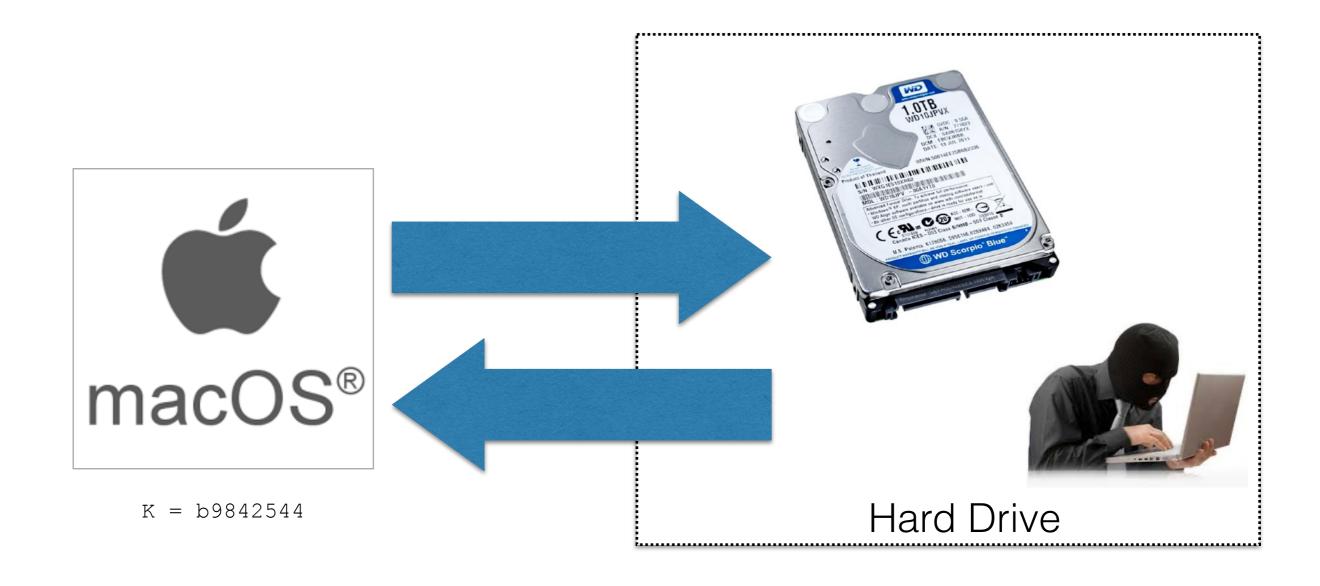


K = b9842544

User	Key
Alice Doe	340934c3
Betty Lee	b9842544
Cheryl Zang	93d94520
Pat Dobbs	2ea0f48d

...

Disk Encryption



Crypto in your browser: TLS (Transport Layer Security)







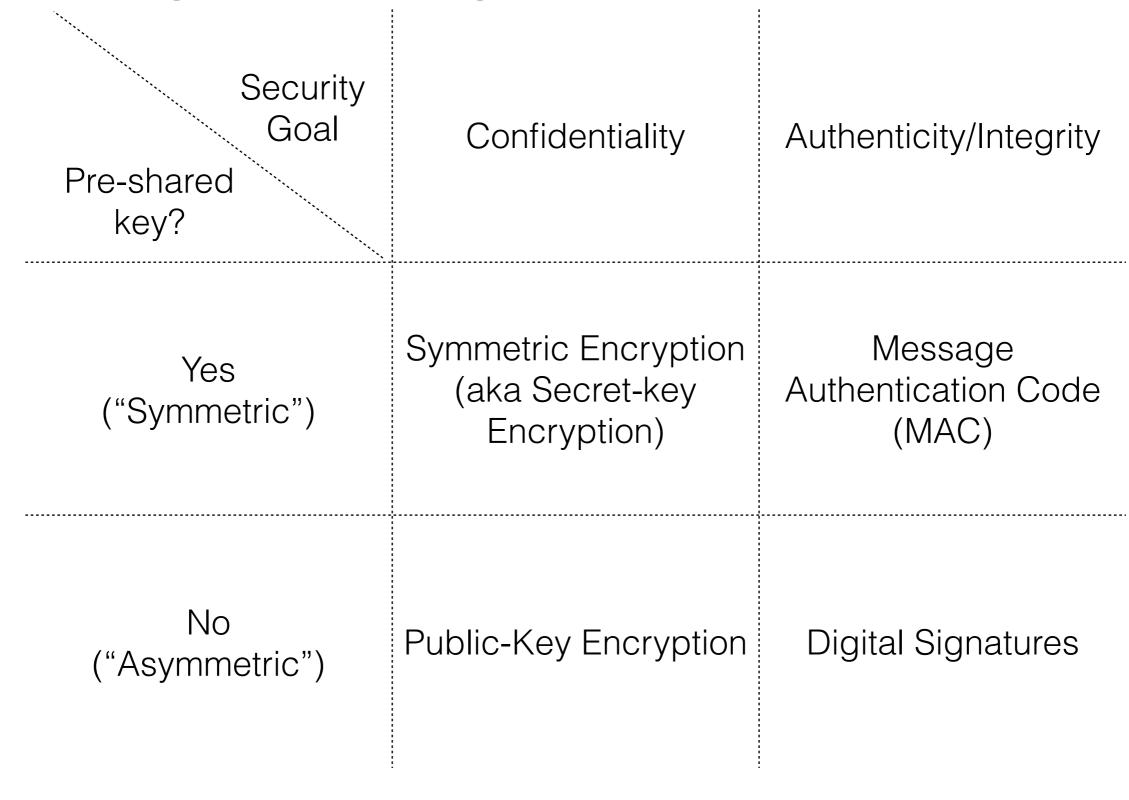
No pre-shared key, yet "guarantees" secret & authenticated communication with amazon.com.

Crypto in CS23200/33250

- A brief overview of major concepts and tools
- Cover (some of) big "gotchas" in crypto deployments
- Cover background for networking and authentication later

Not going to cover math, proofs, or many details. Consider taking CS284 (Cryptography)!

Four settings for cryptography



Rest of this lecture

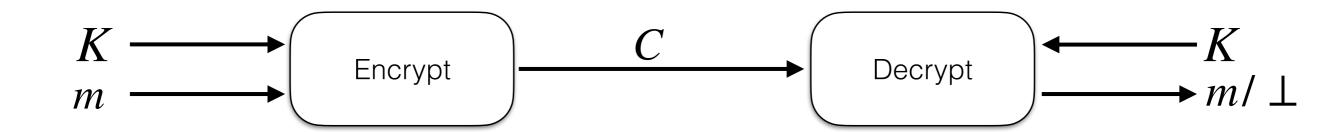
- Symmetric Encryption Basics
- Stream Ciphers
- Block Ciphers

Rest of this lecture

- Symmetric Encryption Basics
- Stream Ciphers
- Block Ciphers

Ciphers (a.k.a. Symmetric Encryption)

A cipher is a pair of algorithms Encrypt, Decrypt:



Require that decryption recovers the same message.

Historical Cipher: ROT13 ("Caesar cipher")

Encrypt(K,m): shift each letter of plaintext forward by K positions in alphabet (wrap from Z to A).

Plaintext: **DEFGH**

Key (shift): 3

Ciphertext: FGHKL

Plaintext: ATTACKATDAWN

Key (shift): 13

Ciphertext: NGGNPXNGQNJA

Historical Cipher: Substitution Cipher

Encrypt(K,m): Parse key K as a permutation π on $\{A, ..., Z\}$. Apply π to each character of m.

P: ATTACKATDAWN

K: π—

C: ZKKZAMZKYZGT

How many keys?

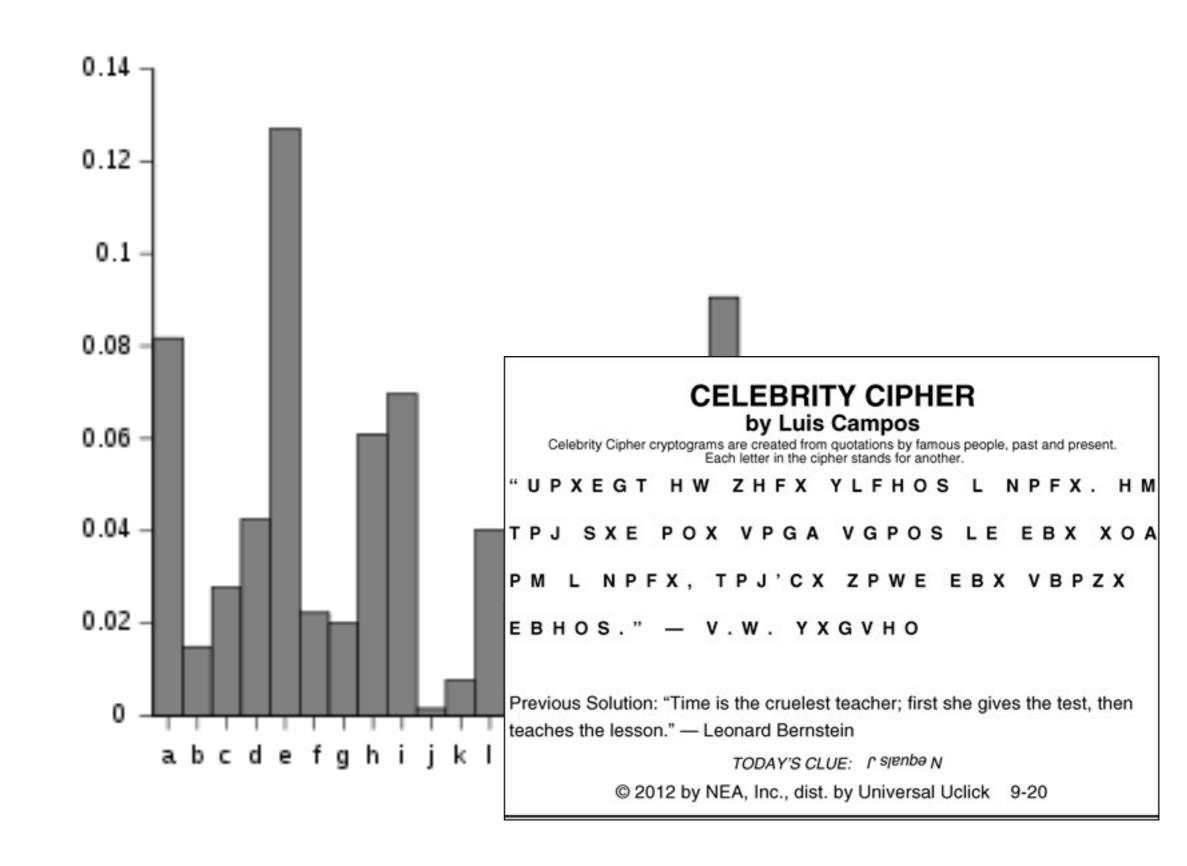
 $26! \approx 2^{88}$

9 million years to try all keys at rate of

1 trillion/sec

X	π(x)
A	Z
В	U
С	A
D	Y
E	R
F	E
G	X
H	В
I	D
J	С
K	M
L	Q
M	H
N	Т
0	I
P	S
Q	V
R	N
S	Р
T	K
U	0
V	F
W	G
X	W
Y	L
Z	J

Cryptanalysis of Substitution Cipher



Quick recall: Bitwise-XOR operation

We will use bit-wise XOR: $\frac{\oplus 1100}{1001}$

0101

Some Properties:

- $\bullet \ \ X \oplus Y = \ \ Y \oplus X$
- $\bullet \ \ X \oplus X = 000...0$
- $\bullet \ \ X \oplus Y \oplus X = Y$

Cipher Example: One-Time Pad

Key K: Bitstring of length L

Plaintext M: Bitstring of length L

Encrypt(K,M): Output K⊕M

Decrypt(K,C): Output K⊕C

Example:

$$\begin{array}{r} 0101 \\ \oplus 1100 \\ \hline 1001 \end{array}$$

Correctly decrypts because

$$K \oplus C = K \oplus (K \oplus M) = (K \oplus K) \oplus M = M$$

Q: Is the one-time pad secure?

Bigger Q: What does "secure" even mean?

Evaluating Security of Crypto Algorithms

<u>Kerckhoff's Principle</u>: Assume adversary knows your algorithms and implementation. The only thing it doesn't know is the key.

- Quantify adversary goals
 Learn something about plaintext? Spoof a message?
- 2. Quantify adversary capabilities
 View ciphertexts? Probe system with chosen inputs?
- 3. Quantify computational resources available to adversary Compute cycles? Memory?

Breaking Encryption - A Basic Game

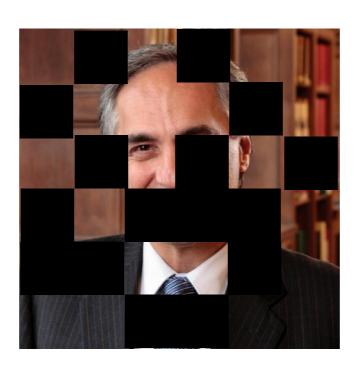
$$m_1, \dots, m_q \longrightarrow K \longrightarrow K \longrightarrow M/ \perp$$

Ciphertext-only attack: The adversary sees ciphertexts and attempts to recover some useful information about plaintexts.

More attack settings later.

Recovering Partial Information; Partial Knowledge

- Recovering entire messages is useful
- But recovering partial information is also be useful



A lot of information is missing here.

But can we say who this is?

- Attacker may know large parts of plaintext already (e.g. formatting strings or application content). The attacker tries to obtain something it doesn't already know.

M = http://site.com?password=

"Attacks" versus "Security"

An **attack** is successful as long as it recovers <u>some</u> info about plaintext that is useful to adversary.

Encryption should hide <u>all possible partial information</u> about plaintexts, since what is useful is situation-dependent.

Attacks can succeed without recovering the key

$$m_1, \dots, m_q \longrightarrow K \longrightarrow K \longrightarrow M/ \perp$$

Full break: Adversary recovers K, decrypts all ciphertexts.

However: Clever attacker may compromise encryption without recovering the key.

Security of One-Time Pad

<u>Claim</u>: If adversary sees **only one** ciphertext under a random key, then any plaintext is equally likely, so it cannot recover any partial information <u>besides plaintext</u> <u>length</u>.

Ciphertext observed: 10111

Possible plaintext: 00101

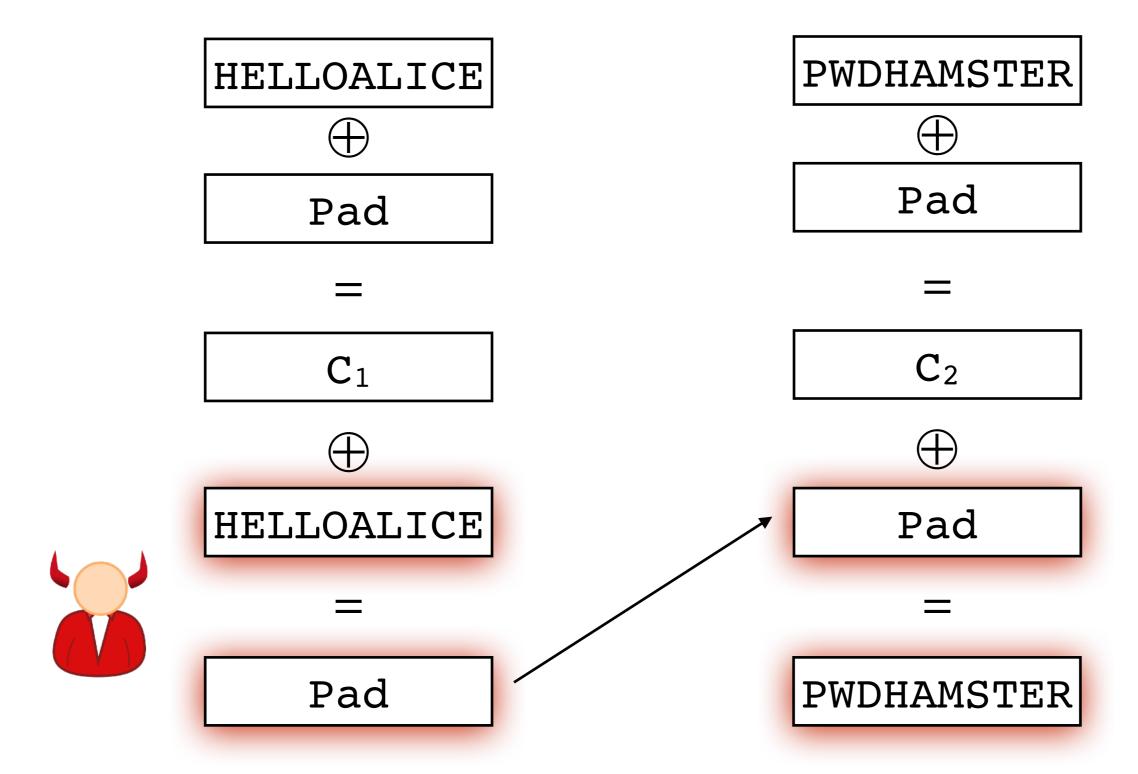
⇒ Possible key: 10010

- 1. Adversary goal: Learn partial information from plaintext
- 2. Adversary capability: Observe a single ciphertext
- 3. Adversary compute resources: Unlimited time/memory (!)

Issues with One-Time Pad

- 1. Reusing a pad is insecure
- 2. One-Time Pad is malleable
- 3. One-Time Pad has a long key

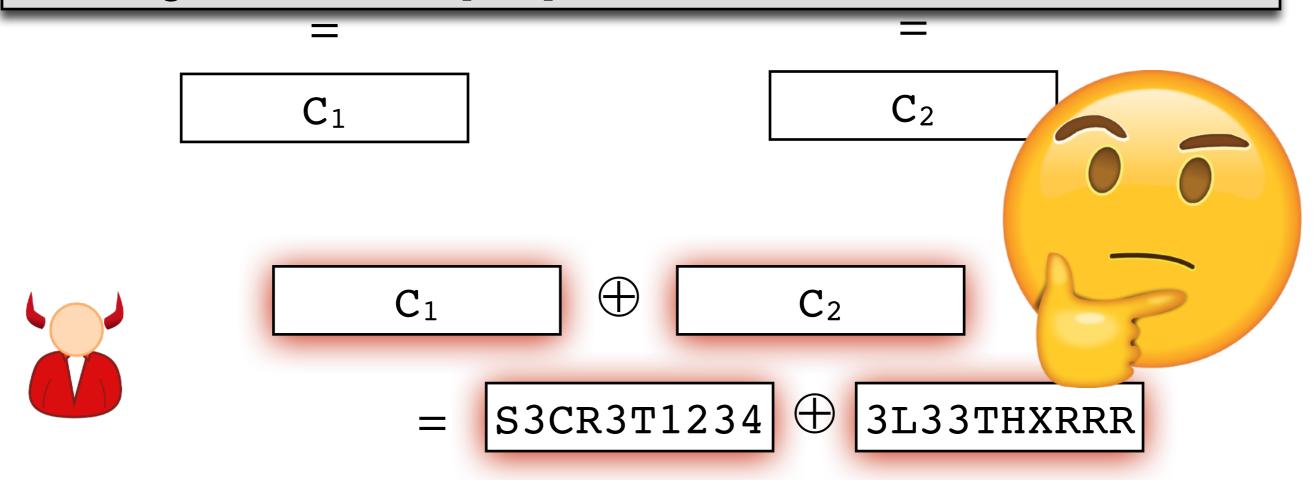
Issue #1: Reusing a One-Time Pad is Insecure



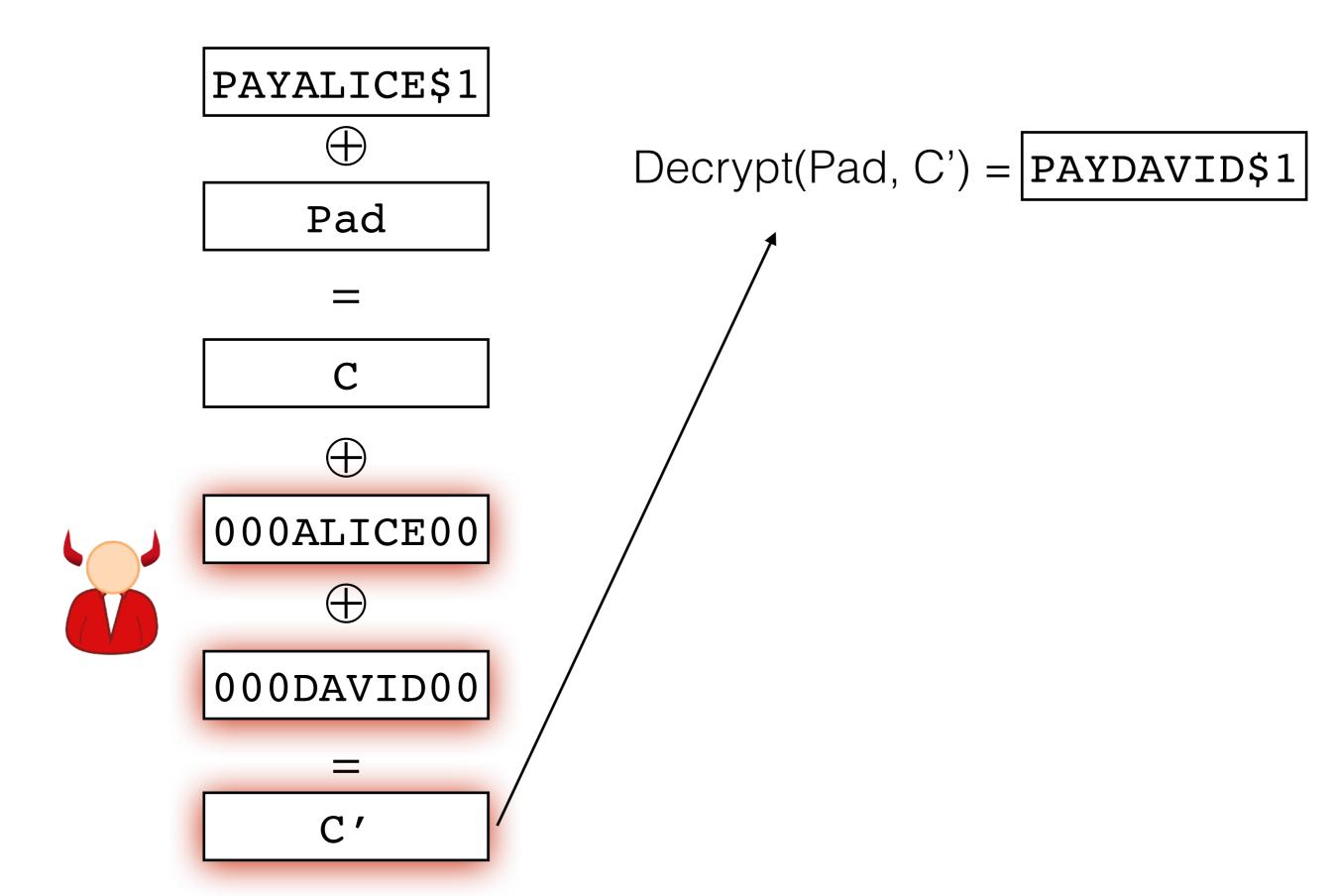
Issue #1: Reusing a One-Time Pad is Insecure

Has led to real attacks:

- Project Venona (1940s) attack by US on Soviet encryption
- MS Windows NT protocol PPTP
- WEP (old WiFi encryption protocol)
- Fortiguard routers! [link]



Issue #2: One-Time Pad is Malleable



Issue #3: One-Time Pad Needs a Long Key

Can prove: Any cipher as secure as the OTP must have: Key-length ≥ Plaintext-length

In practice:

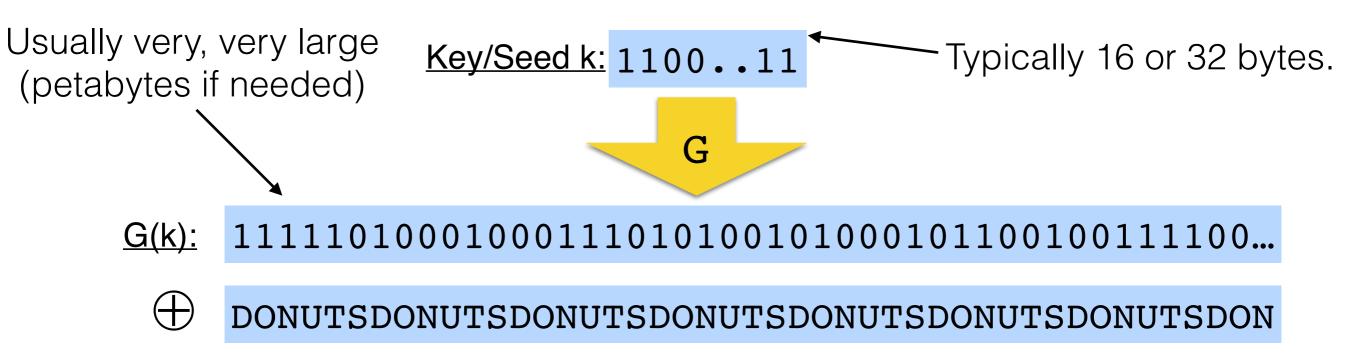
- Use *stream cipher*: Encrypt(K,m) = G(K)⊕m
- Add authentication tag
- Use *nonces* to encrypt multiple messages

Outline

- Symmetric Encryption Basics
- Stream Ciphers
- Block Ciphers

Tool to address key-length of OTP: Stream Ciphers

Stream cipher syntax: Algorithm G that takes one input and produces an very long bit-string as output.



Use G(seed) in place of pad. Still malleable and still one-time, but key is shorter.

Stream Cipher Security Goal (Sketch)

Security goal: When k is random and unknown, G(k) should "look" random.

... even to an adversary spending a lot of computation.

Much stronger requirement that "passes statistical tests".

Brute force attack: Given y=G(k), try all possible k and see if you get the string y.

Clarified goal: When k is random and unknown, G(k) should "look" random to anyone with less computational power needed for a brute force attack.

(keylength = 256 is considered strong now)

Aside: Fundamental Physical Property of the Universe*

There exist (1-to-1) functions (say on bitstrings) that are:

- 1) Very fast to evaluate
- 2) Computationally infeasible to reverse

The disparity can be almost arbitrarily large!

Evaluating y = f(x) may only take a few cycles....

... and finding x from y within the lifetime of the universe may not be possible, even with a computer made up of every particle in the universe.

^{*}conjectured, but unproven property

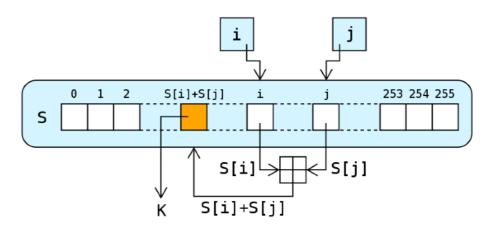
Computational Strength

# Steps	Who can do that many?
2 56	Strong computer with GPUs
280	All computers on Bitcoin network in 4.5 hours
2128	Very large quantum computer? (Ask Fred+Bill)*
2192	Nobody?
2 256	Nobody?

^{*}Not directly comparable but this is an estimate of equivalent power. Quantum computers are most effective against public-key crypto, but they also speed up attacks on symmeric-key crypto. (More next week.)

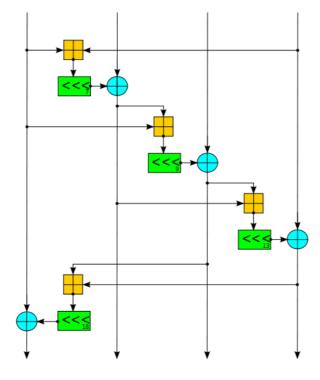
Practical Stream Ciphers

RC4 (1987): "Ron's Cipher #4". Mostly retired by 2016.

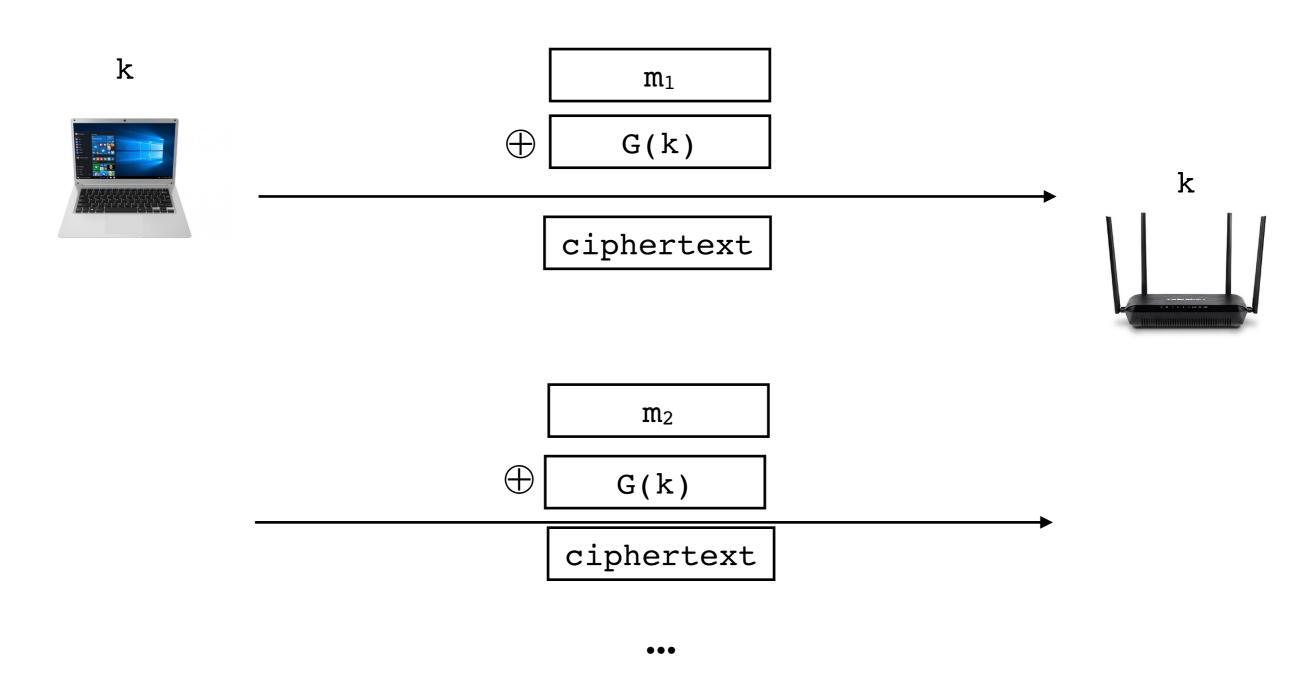


ChaCha20 (2007): Successfully deployed replacement.

Supports nonces.

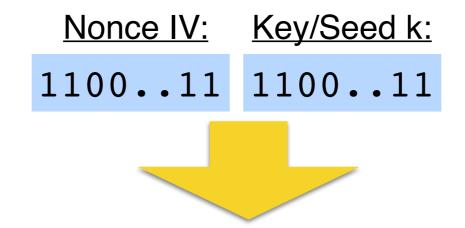


Pad reuse can still happen with stream ciphers



Addressing pad reuse: Stream cipher with a nonce

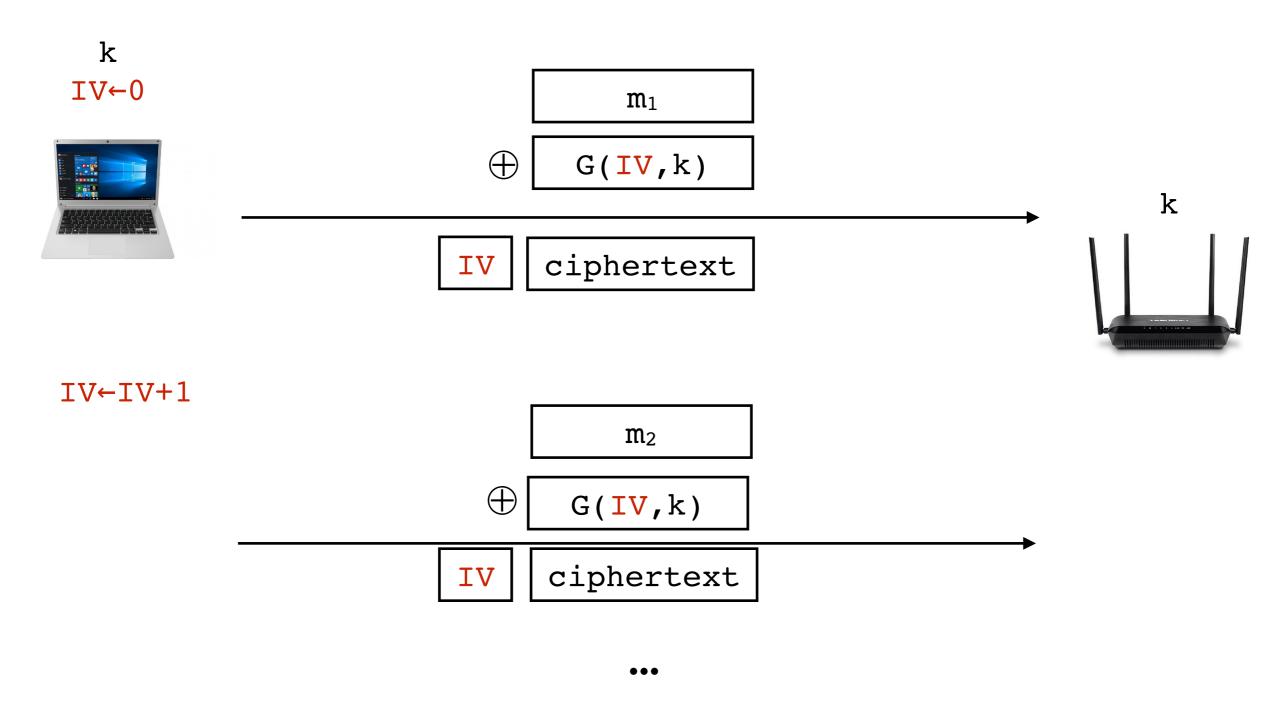
Stream cipher with a nonce: Algorithm G that takes **two inputs** and produces a very long bit-string as output.



- "nonce" = "number once".
- Usually denoted IV = "initialization vector"

Security goal: When k is random and unknown, G(IV,k) should "look" random and independent for each value of IV.

Solution 1: Stream cipher with a nonce



- If nonce repeats, then pad repeats

Example of Pad Re-use: WEP



IEEE 802.11b WEP: WiFi security standard '97-'03



IV is 24-bit wide counter

- Repeats after 2²⁴ frames (≈16 million)
- IV is often set to zero on power cycle

Solutions: (WPA2 replacement)

- Larger IV space, or force rekeying more often
- Set IV to combination of packet number, address, etc

Example of Pad Re-use: WEP



IEEE 802.11b WEP: WiFi security standard '97-'03



Solutions: (W

parameters to their initial values. KRACK forces the nonce reuse in a way that allows the encryption to be bypassed. Ars Technica IT editor Sean Gallagner has much more about

- Larger IV sp
- Set IV to combination of packet number, address, etc

Issues with One-Time Pad





More difficult to address; We will return to this later.

Rest of this lecture

- Symmetric Encryption Basics
- Stream Ciphers
- Block Ciphers

Next Up: Blockciphers

Blockciphers are a ubiquitous crypto tool applied to many different problems.

Informal definition: A <u>blockcipher</u> is essentially a substitution cipher with a very large alphabet and a very compact key. Require that efficient algorithms for forward and backward directions.

Typical parameters:

Alphabet = $\{0,1\}^{128}$

Key length = 16 bytes.

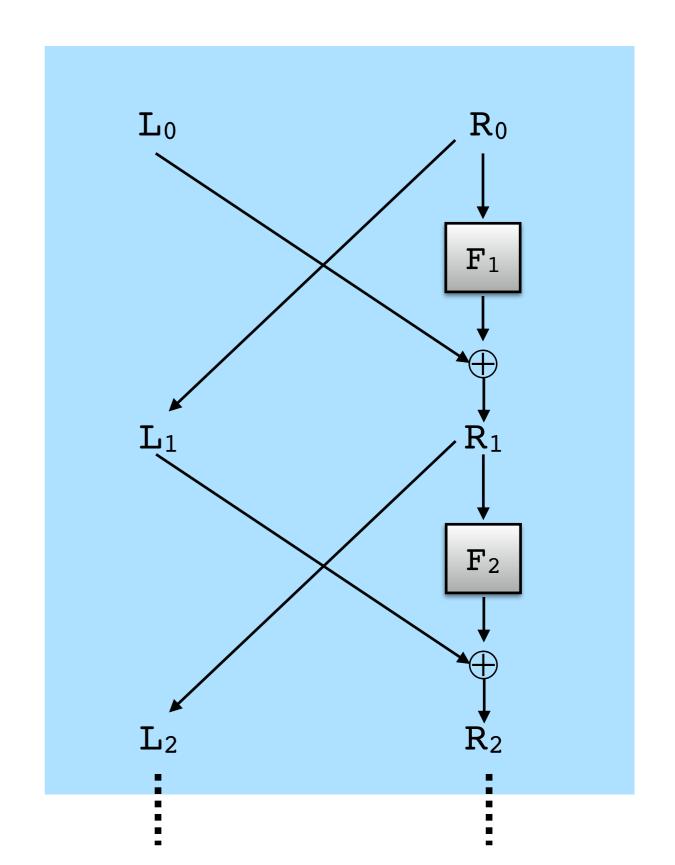
Plan: Build many higher-level protocols from a good blockcipher.

Now: Two example blockciphers, DES and AES.

Data Encryption Standard (DES)

- Originally a designed by IBM
- Parameters adjusted by NSA
- NIST Standard in 1976
 - Block length n = 64
 - Key length k = 56

Parses input block into 32-bit chunks and applies 16 rounds of a "Feistel Network"



DES is Broken

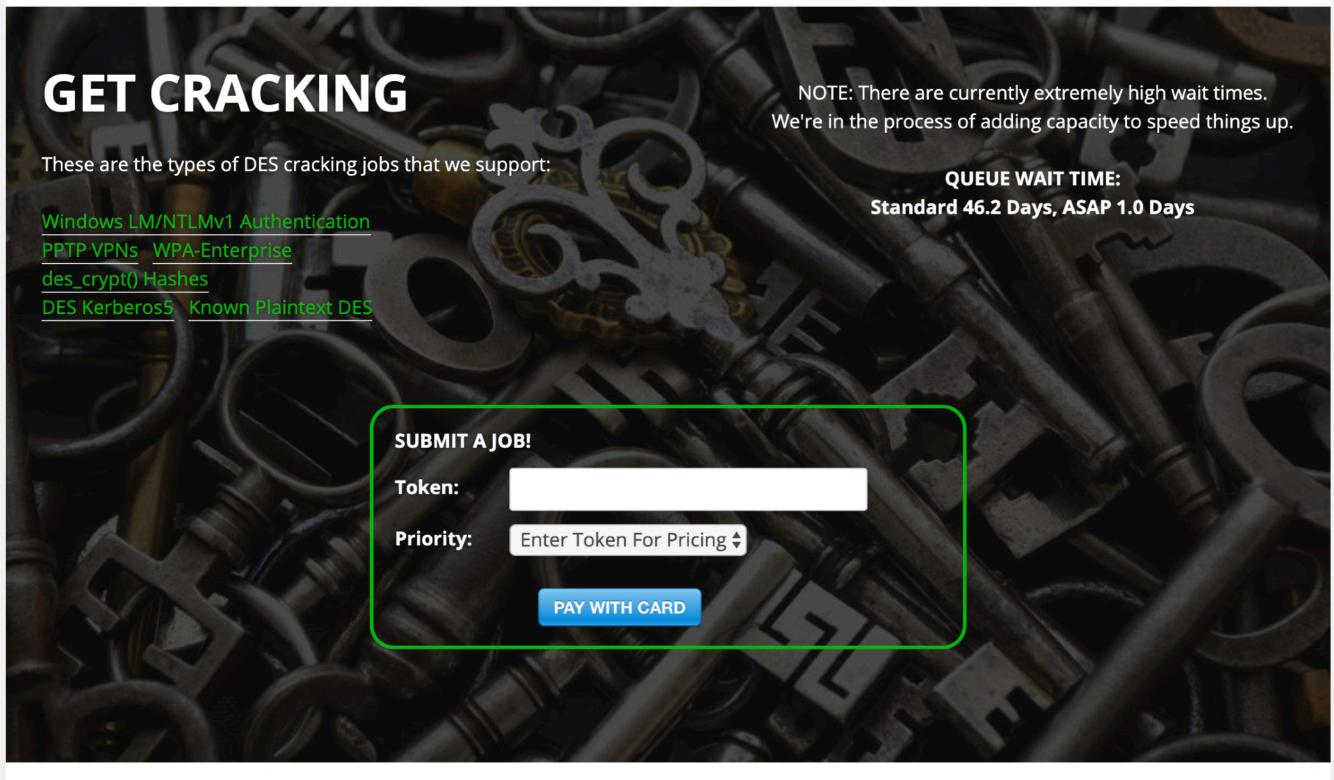


Attack	Complexity	Year
Biham&Shamir	2 ⁴⁷ encrypted blocks	1992
DESCHALL	41 days	1997
EFF Deepcrack	4.5 days	1998
EFF Deepcrack	22 hours	1999

- 3DES ("Triple DES") is still used by banks
- 3DES encrypts three times (so key length is 118)
- 3DES is not known to be broken but should be avoided

100% GUARANTEE





WARNING: Charges will show up on your credit card statement as from "crack.sh" and processed through Stripe. We've experienced a high number of our charges being reported as fraudulent, so we'll be blacklisting any accounts that contest charges for jobs submitted. If you wish to cancel a job or have any issues, please email david@toorcon.org and we'll be happy to cancel and refund any charges.

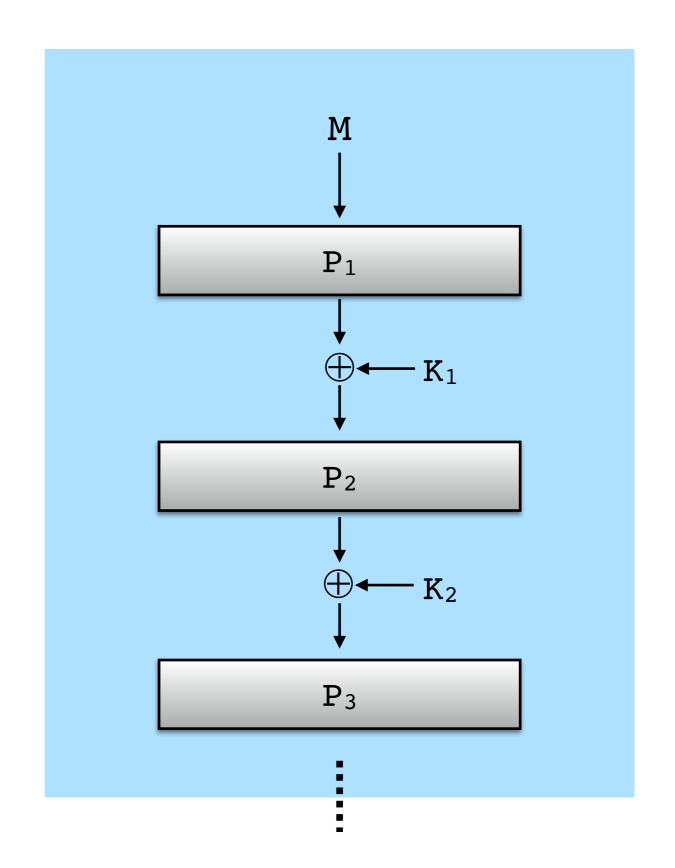
Advanced Encryption Standard (AES)

- NIST ran competition to replace DES starting in 1997
- Several submissions, Rijndael chosen and standardized
- AES is now the gold standard blockcipher
- Very fast; Intel chips even have AES instructions

Advanced Encryption Standard (AES)

- Due to Rijmen and Daemen
 - Block length n = 128
 - Key length k = 128,192,256

- Different structure from DES.
- 10 rounds of "substitutionpermutation network"



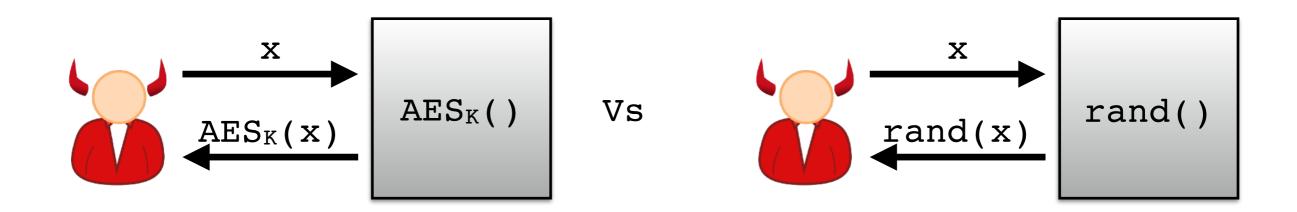
AES is not (know to be) broken

Attack	Complexity	Year
Bogdanov et al.	≈ 2 126.1	2011

- Compare to trying all keys: $2^{126.1} \approx 2^{128}/4$
- Always prefer AES for a blockcipher if setting can support it (i.e. everything except low-power hardware)

Blockcipher Security

- AES is thought to be a good "Pseudorandom Permutation"



- Outputs all look random and independent, even when inputs are maliciously controlled.
- Formal definition in CS284.

Example - AES Input/Outputs

- Keys and inputs are 16 bytes = 128 bits

```
-K1: 9500924ad9d1b7a28391887d95fcfbd5
```

-K2: 9500924ad9d1b7a28391887d95fcfbd<u>6</u>

```
AES_{K1}(00..00) = 8b805ddb39f3eee72b43bf95c9ce410f AES_{K1}(00..01) = 9918e60f2a20b1b81674646dceebdb51 AES_{K2}(00..00) = 1303270be48ce8b8dd8316fdba38eb04 AES_{K2}(00..01) = 96ba598a55873ec1286af646073e36f6
```

So we have a blockcipher...

- Now what?

It only processes 16 bytes at a time, and I have a whole lot more data than that.

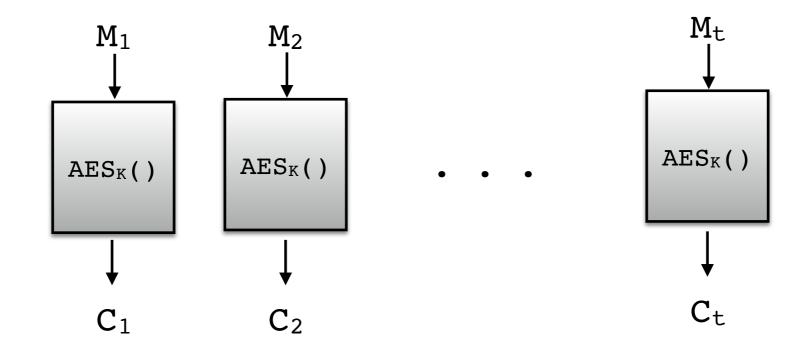
This next step is where everything flies off the rails in implementations...

Encrypting large files: ECB



- ECB = "Electronic Code Book"

AES-ECB_k(M) - Parse M into blocks M₁, M₂, ..., M_t // all blocks except M_t are 16 bytes - Pad M_t up to 16 bytes - For i=1...t: - C_i ← AES_k(M_i) - Return C₁,..., C_t



The ECB Penguin



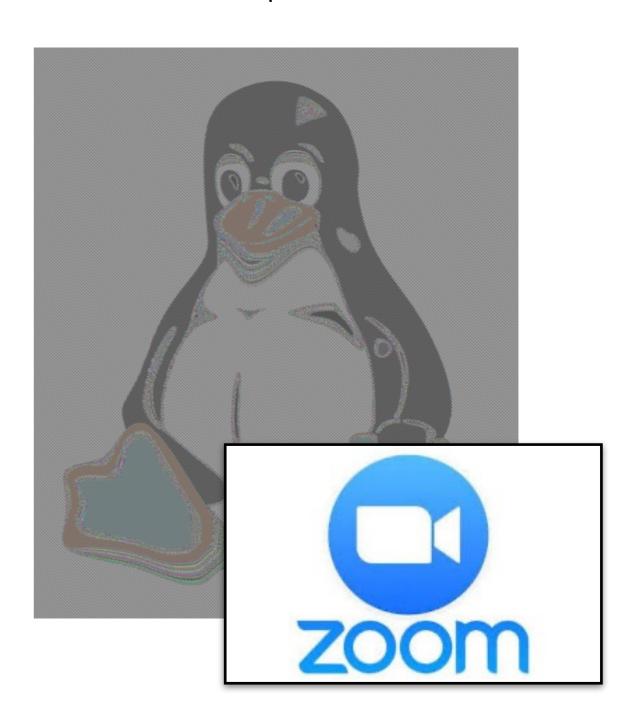
- 16 byte chunks are consecutive pixels

Plaintext

ECB Ciphertext



- It gets even worse...



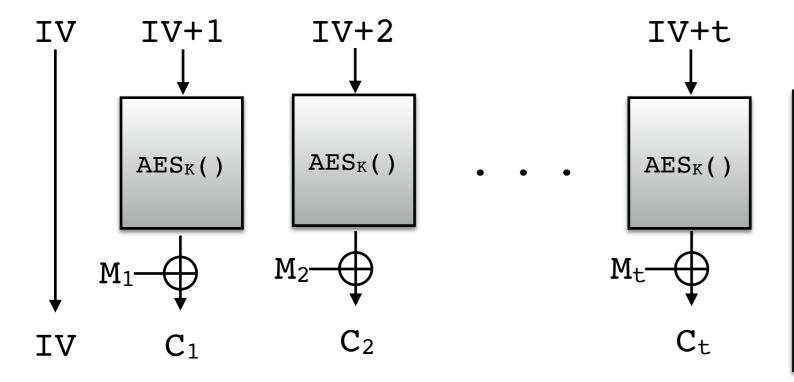
Encrypting large files, Attempt #2: CTR

- CTR = "Counter Mode"
- Idea: Build a nonce-based stream cipher from AES

AES-CTR_k(IV,M) - Parse M into blocks M₁, M₂, ..., M_t // all blocks except M_t are 16 bytes - For i=1...t: - C_i ← M_i⊕AES_k(IV+i) - Return IV, C₁,..., C_t

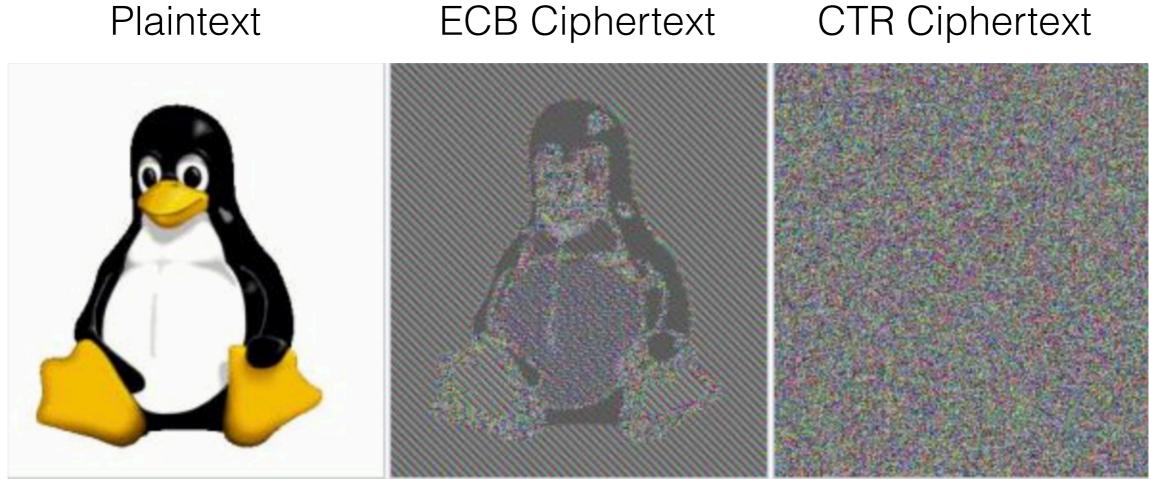
Notes:

- No need to pad last block
- Must avoid reusing part of stream



When combined with authentication, CTR is a good cipher.

Penguin Sanity Check



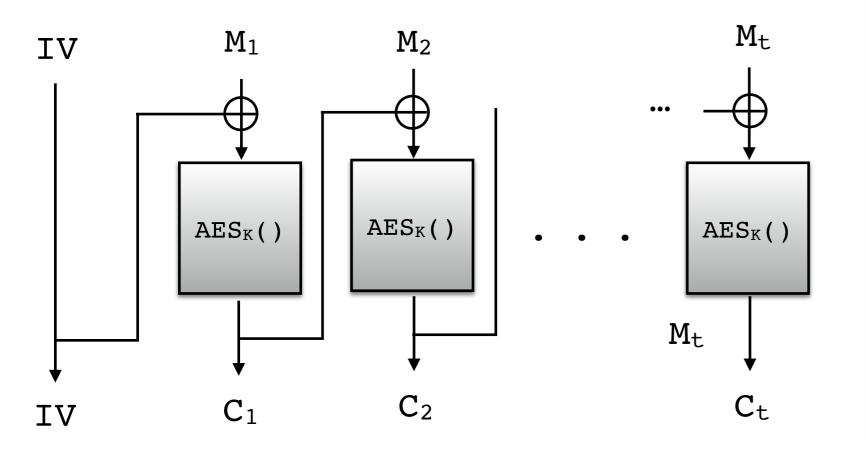


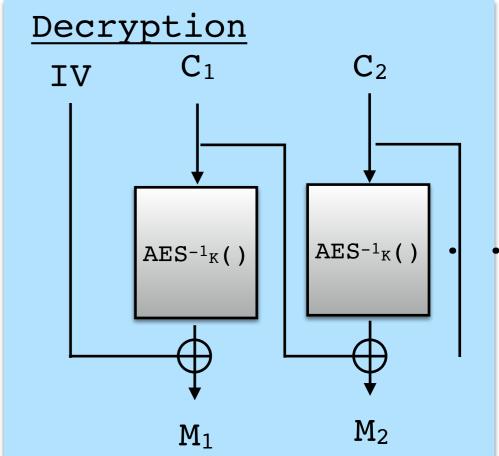
Encrypting large files, Attempt #3: CBC

- CBC = "Cipher Block Chaining"
- Nonce-based, but not a stream cipher
- Historical option (sometimes used without nonce)

AES-CBC_k(IV,M)

- Parse M into blocks M₁, M₂, ..., M_t // all blocks except M_t are 16 bytes
- Pad Mt up to 16 bytes
- C₀←IV
- For i=1...t:
 - $-C_{i} \leftarrow AES_{k}(M_{i} \oplus C_{i-1})$
- Return C₀,C₁,..., C_t



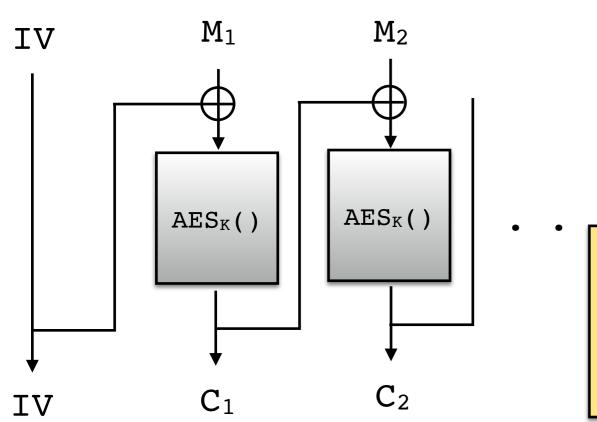


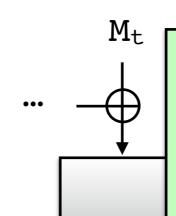
Encrypting large files, Attempt #3: CBC

- CBC = "Cipher Block Chaining"
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- Historical option (sometimes used without nonce)

AES-CBCk(IV,M)

- Parse M into blocks M₁, M₂, ..., M_t // all blocks except M_t are 16 bytes
- Pad Mt up to 16 bytes
- C₀←IV
- For i=1...t:
 - C_i ← AES_k ($M_i \oplus C_{i-1}$)
- Return C₀,C₁,..., C_t





When combined with authentication, CBC is a good cipher.



Warning: Padding creates havoc with authentication. Very difficult to implement.

Blockcipher Encryption Summary

- AES is unbroken
- AES-CTR is most robust construction for confidentiality
- AES-CTR/AES-CBC do not provide authenticity/integrity and should almost never be used alone.

The End