CMSC 22610	**Implementation**	**Project 1**
Winter 2007	**of**	**January 4, 2007**
	Computer Languages	

MinML lexer

Due: January 19, 2007

1 Introduction

Your first assignment is to implement a lexer (or scanner) for MinML, which will convert an input stream of characters into a stream of tokens. While such programs are often best written using a *lexer generator* (*e.g.*, ML-Lex or Flex), for this assignment you will write a scanner from scratch.

2 MinML lexical conventions

MinML has four classes of *token*: identifiers, delimiters and operators, numbers, and string literals. Tokens can be separated by *whitespace* and/or *comments*.

Type, constructor, and value identifiers in MinML can be any string of letters, digits, underscores, and quote marks, beginning with a letter. Identifiers are case-sensitive (*e.g.*, `foo` is different from `Foo`). The following identifiers are reserved as keywords:

```
and   andalso   case   datatype   div
else    fun      if       in      let
mod     of     orelse    then    type
val
```

MinML also has type variables, which are sequences of two or more identifier characters that begin with a quote character.

MinML also has a collection of delimiters and operators, which are the following:

```
(  )  =  <=  <  ::
@  +  -   *  =   ~
,  ;  |
```

Numbers in MinML are integers and their literals are written using decimal notation (without a sign).

String literals are delimited by matching double quotes and can contain the following C-like escape sequences:

`\a`	—	bell (ASCII code 7)
`\b`	—	backspace (ASCII code 8)
`\f`	—	form feed (ASCII code 12)
`\n`	—	newline (ASCII code 10)
`\r`	—	carriage return (ASCII code 13)
`\t`	—	horizontal tab (ASCII code 8)
`\v`	—	vertical tab (ASCII code 11)
`\\`	—	backslash
`\"`	—	quotation mark

A character in a string literal may also be specified by its numerical value using the escape sequence '`\`*ddd*,' where *ddd* is a sequence of three decimal digits. Strings in MinML may contain any 8-bit value, including embedded zeros, which can be specified as '`\000`.'

Comments start anywhere outside a string with "`(*`" and are terminated with a matching "`*)`". As in SML, comments may be nested.

Whitespace is any non-empty sequence of spaces (ASCII code 32), horizontal or vertical tabs, form feeds, newlines, or carriage returns. Any other non-printable character should be treated as an error.

3 Requirements

Your implementation should include (at least) the following two modules:

```
structure MinMLLexer : MinML_LEXER
structure MinMLTokens : MinML_TOKENS
```

The signature of the `MinMLLexer` module is

```
signature MinML_LEXER =
  sig
    val lexer : ((char, 'a) StringCvt.reader)
          -> (MinMLTokens.token, 'a) StringCvt.reader
  end
```

The `StringCvt.reader` type is defined in the SML Basis Library as follows:

```
type ('item, 'strm) reader = 'strm -> ('item * 'strm) option
```

A reader is a function that takes a stream and returns a pair of the next item and the rest of the stream (it returns `NONE` when the end of the stream is reached). Thus, `lexer` is a function that takes a character reader and returns a token reader.

The signature of the `MinMLTokens` module should have the following form:

```
signature MinML_TOKENS =
  sig
    datatype token
      = KW_and
      | KW_andalso
      | KW_case
      | ...
      | KW_val
      | LP | RP
      | LTEQ | LT
      | DCOLON     (* '::' *)
      | AT | PLUS | MINUS | TIMES
      | EQ | TILDE | COMMA | SEMI | BAR
      | TYVAR of Atom.atom
      | NAME of Atom.atom
      | NUMBER of IntInf.int
      | STRING of string
  end
```

The tokens correspond to the various keywords, delimiters and operators, and literals. The `NAME` token is for non-reserved identifiers and carries a unique string representation of the identifier. The `NUMBER` and `STRING` tokens carry the value of the literal.