## CMSC 10500-1: Homework 7

(due on Friday July 16th)

## Higher order functions

The higher order procedures provided by scheme can be be found in Page 313 of your text book. You may have to set your Scheme language to "Intermediate Student with Lambda".

Note the definition of foldr and foldl. They consume a function of the form X Y -> Y and a list-of-X and produce a list-of-Y. The simpler examples, have X and Y as the same.

1. (4 pts) Implement andmap and ormap using the other higher order functions (and no recursion).

Here are a few possible solutions..

```
(define (andmap1 pred lox)
  (foldr (lambda (x y) (and x y)) true (map pred lox)))

(define (andmap2 pred lox)
  (= (length lox) (length (filter pred lox))))

(define (andmap3 pred lox)
  (empty? (filter (lambda (x) (not (pred x))) lox)))

(define (ormap1 pred lox)
  (foldr (lambda (x y) (or x y)) false (map pred lox)))

(define (ormap2 pred lox)
  (not (empty? (filter pred lox))))

(define (ormap3 pred lox)
  (not (andmap2 (lambda (x) (not (pred x))) lox)))
```

The andmap2 in ormap3 can be replaced with any version of andmap. Similarly one can define an andmap4 in terms of any of ormap implementations (except that defined in terms of andmap).

2. (4 pts) Write a scheme function concat which consumes two lists and produces one list whose elements contain those of the first list followed by those of the second list. Your implementation should not use recursion or append.

The key observation is that (cons num 1st) appends the lst to the list containing one element namely (list num). In order to concatenate (list p q r) with 1st2, we need (cons p (cons q (cons r 1st2))), i.e. we need to fold using cons from the right using 1st2 as the base. This is an example where the base value plays an important role.

```
(define (concat lst1 lst2)
    (foldr cons lst2 lst1))
```

3. (3 pts) Write a scheme function flatmap which consumes a function of the form X -> list-of-Y and a list-of-X, and produces a list-of-Y obtained by joining together all the lists produced the function when applied on each member of the list. Do not use recursion.

This is simple. Just apply map to get a list of lists, and concatenate all them together by folding using append.

4. (4 pts) Recall the shopping cart problem of the midterm. Consider the following scheme fragment

```
;; item is a symbol, price is a number
(define-struct item-price (item price))

;; item = symbol, qty = integer > 0
(define-struct item-qty (item qty))

;; cost: item-qty item-price
;; cost of the item if the items match, else 0
(define (cost iq ip)
  (cond
        [(symbol=? (item-price-item ip) (item-qty-item iq)))
```

```
(* (item-price-price ip) (item-qty-qty iq))]
    [else 0]
 )
)
;; item-cost : item-qty list-of-item-price -> number
     returns the price of the item
(define (item-cost iq loip)
    ...)
;; base-cost: list-of-item-qty list-of-item-price -> number
;; computes the cost of all items without tax
(define (base-cost loig loip)
   . . . )
;; total-cost: list-of-item-qty list-of-item-price -> number
;; computes the cost of all items with tax
(define (base-cost loig loip)
   (* 1.0875 (base-cost loiq loip)))
```

The function cost consumes an item-qty and an item-price and produces the cost of the item (taking the quantity into account) if the item's match or 0 if they do not. Complete the definition of item-cost and base-cost, using only higher order functions, and local or lambda constructs.

The function cost returns the cost of the item if the items are the same, else returns zero. Thus the cost of an item, is just the sum of the cost function, for each item in the price list. This gives...

```
;; item-cost : item-qty list-of-item-price -> number
;; returns the price of the item
(define (item-cost iq loip)
        (foldr + 0 (map (lambda (ip) (cost iq ip)) loip)))
```

Similarly the base-cost is just item-cost summed over the shopping cart.

If we combine everything the total-cost function can be written as:

5. (5 pts) Write a scheme function data which takes a data structure constructed using numbers and lists (could be arbitrarily deeply nested), and produces a simple list containing all the numbers found in this list.

```
> (data 3)
(list 3)
> (data (list 4 5 (list 4 6 7 (list 78 34) (list 5)) (list )))
(list 4 5 4 6 7 78 34 5)
```

The only type of data your function needs to handle is lists and numbers. Since they could be arbitrarily nested one cannot give a simple description of the type of data your function consumes. However, you function always produces a list of numbers.

Since the list can be arbitrarily deep, we must use recursion. However since the length of the list is arbitrary, the number of times we need to call ourselves recursively is also not known in advance. Also it is enough to call ourselves on sublists (not numbers in the lists). If we want to use a higher order function like map it will call the function on every element. So our function should be able to handle simple numbers apart from lists.

Once we have this, consider the second example. The input list contains a list of 4 items, viz. 4, 5, (list 4 6 7 (list 78 34) (list 5)) and (list). Assuming we already have the correct answer to these inputs by a recursive call, we have (list 4), (list 5), (list 4 6 7 78 34 5) and (list). It only remains to see that the solution for the main problem, is just the concatenation of all these lists. Thus we get the following solution

```
;; data: deeplist-of-numbers -> list-of-numbers
;; return a list of number found in this deeplist.
(define (data lst)
```

```
(cond
    [(number? lst) (list lst)]
    [(empty? lst) empty]
    [else (foldr append empty (map data lst))]
)
```

Note that the else clause can be replaced with (flatmap data lst), where flatmap is the function of question 3.