

CS 235: Introduction to Databases

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Lecture Notes #26

Outline

- XML Query Languages
 - XPATH
 - XQUERY

XPATH and XQUERY

- XPATH is a language for describing paths in XML documents.
 - Really think of the semistructured data graph and *its* paths.
- XQUERY is a full query language for XML documents.

Example DTD

```
<!DOCTYPE Bars [  
  <!ELEMENT BARS (BAR*, BEER*)>  
  <!ELEMENT BAR (PRICE+)>  
    <!ATTLIST BAR name = ID>  
  <!ELEMENT PRICE (#PCDATA)>  
    <!ATTLIST PRICE theBeer = IDREF>  
  <!ELEMENT BEER ()>  
    <!ATTLIST BEER name = ID, soldBy = IDREFS>  

```

Example Document

```
<BARS>  
  <BAR name = "JoesBar">  
    <PRICE theBeer = "Bud">2.50</PRICE>  
    <PRICE theBeer = "Miller">3.00</PRICE>  
  </BAR> ...  
  <BEER name = "Bud", soldBy = "JoesBar,  
    SuesBar,...">  
  </BEER> ...  
</BARS>
```

Path Descriptors

- Simple path descriptors are sequences of tags separated by slashes (/).
- If the descriptor begins with /, then the path starts at the root and has those tags, in order.
- If the descriptor begins with //, then the path can start anywhere.

Example: /BARS/BAR/PRICE

```
<BARS>
  <BAR name = "JoesBar">
    <PRICE theBeer = "Bud">2.50</PRICE>
    <PRICE theBeer = "Miller">3.00</PRICE>
  </BAR> ...
  <BEER name = "Bud", soldBy = "JoesBar,
    SuesBar,...">
  </BEER> ...
</BARS>
```

/BARS/BAR/PRICE describes the set with these two PRICE objects as well as the PRICE objects for any other bars.

Example: //PRICE

```
<BARS>
  <BAR name = "JoesBar">
    <PRICE theBeer = "Bud">2.50</PRICE>
    <PRICE theBeer = "Miller">3.00</PRICE>
  </BAR> ...
  <BEER name = "Bud", soldBy = "JoesBar,
    SuesBar,...">
  </BEER> ...
</BARS>
```

//PRICE describes the same PRICE objects, but only because the DTD forces every PRICE to appear within a BARS and a BAR.

Wild-Card *

- A star (*) in place of a tag represents any one tag.
- Example: /*/*/PRICE represents all price objects at the third level of nesting.

Example: /BARS/*

```
<BARS>
  <BAR name = "JoesBar">
    <PRICE theBeer = "Bud">2.50</PRICE>
    <PRICE theBeer = "Miller">3.00</PRICE>
  </BAR> ...
  <BEER name = "Bud", soldBy = "JoesBar,
    SuesBar,...">
  </BEER> ...
</BARS>
```

/BARS/* captures all BAR and BEER objects, such as these.

Attributes

- In XPATH, we refer to attributes by prepending @ to their name.
- Attributes of a tag may appear in paths as if they were nested within that tag.

Example: /BARS/*/@name

```
<BARS>
  <BAR name = "JoesBar">
    <PRICE theBeer = "Bud">2.50</PRICE>
    <PRICE theBeer = "Miller">3.00</PRICE>
  </BAR> ...
  <BEER name = "Bud", soldBy = "JoesBar,
    SuesBar,...">
  </BEER> ...
</BARS>
```

/BARS/*/@name selects all name attributes of immediate subobjects of the BARS object.

Selection Conditions

- A condition inside [...] may follow a tag.
- If so, then only paths that have that tag and also satisfy the condition are included in the result of a path expression.

Example: Selection Condition

```
• /BARS/BAR/PRICE[PRICE < 2.75]
<BARS>
  <BAR name = "JoesBar">
    <PRICE theBeer = "Bud">2.50</PRICE>
    <PRICE theBeer = "Miller">3.00</PRICE>
  </BAR> ...
```

The condition that the PRICE be < \$2.75 makes this price but not the Miller price satisfy the path descriptor.

Example: Attribute in Selection

```
• /BARS/BAR/PRICE[@theBeer = "Miller"]
<BARS>
  <BAR name = "JoesBar">
    <PRICE theBeer = "Bud">2.50</PRICE>
    <PRICE theBeer = "Miller">3.00</PRICE>
  </BAR> ...
```

Now, this PRICE object is selected, along with any other prices for Miller.

Axes

- In general, path expressions allow us to start at the root and execute a sequence of steps to find a set of nodes at each step.
- At each step, we may follow any one of several *axes*.
- The default axis is child:: --- go to any child of the current set of nodes.

Example: Axes

- /BARS/BEER is really shorthand for /BARS/child::BEER .
- @ is really shorthand for the attribute:: axis.
 - Thus, /BARS/BEER[@name = "Bud"] is shorthand for /BARS/BEER[attribute::name = "Bud"]

More Axes

- Some other useful axes are:
 1. parent:: = parent(s) of the current node(s).
 2. descendant-or-self:: = the current node(s) and all descendants.
 - Note: // is really a shorthand for this axis.
 3. ancestor::, ancestor-or-self, etc.

XQUERY

- XQUERY allows us to query XML documents, using path expressions from XPATH to describe important sets.
- Corresponding to SQL's select-from-where is the XQUERY *FLWR expression*, standing for "for-let-where-return."

FLWR Expressions

1. One or more FOR and/or LET clauses.
2. Then an optional WHERE clause.
3. A RETURN clause.

FOR Clauses

FOR <variable> IN <path expression>,...

- Variables begin with \$.
- A FOR variable takes on each object in the set denoted by the path expression, in turn.
- Whatever follows this FOR is executed once for each value of the variable.

Example: FOR

```
FOR $beer IN /BARS/BEER/@name
```

```
RETURN
```

```
<BEERNAME>$beer</BEERNAME>
```

- \$beer ranges over the name attributes of all beers in our example document.
- Result is a list of tagged names, like
<BEERNAME>Bud</BEERNAME>
<BEERNAME>Miller</BEERNAME>...

LET Clauses

LET <variable> := <path expression>,...

- Value of the variable becomes the **set** of objects defined by the path expression.
- Note LET does not cause iteration; FOR does.

Example: LET

```
LET $beers := /BARS/BEER/@name
```

```
RETURN
```

```
<BEERNAMES>$beers</BEERNAMES>
```

- Returns one object with all the names of the beers, like:

```
<BEERNAMES>Bud, Miller,...</BEERNAMES>
```

Following IDREF's

- XQUERY (but not XPATH) allows us to use paths that follow attributes that are IDREF's.
- If x denotes a set of IDREF's, then $x=>y$ denotes all the objects with tag y whose ID's are one of these IDREF's.

Example

- Find all the beer objects where the beer is sold by Joe's Bar for less than 3.00.
- Strategy:
 1. \$beer will for-loop over all beer objects.
 2. For each \$beer, let \$joe be either the Joe's-Bar object, if Joe sells the beer, or the empty set of bar objects.
 3. Test whether \$joe sells the beer for < 3.00.

Example: The Query

```
FOR $beer IN /BARS/BEER
LET $joe := $beer/@soldBy=>BAR[@name="JoesBar"]
LET $joePrice := $joe/PRICE[@theBeer=$beer/@name]
WHERE $joePrice < 3.00
RETURN <CHEAPBEER>$beer</CHEAPBEER>
```

Attribute soldBy is of type IDREFS. Follow each ref to a BAR and check if its name is Joe's Bar.

Only pass the values of \$beer, \$joe, \$joePrice to the RETURN clause if the string inside the PRICE object \$joePrice is < 3.00

Find that PRICE subobject of the Joe's Bar object that represents whatever beer is currently \$beer.