

## CS 235: Introduction to Databases

Svetlozar Nestorov

*Lecture Notes #15*

## Queries in PSM

- The following rules apply to the use of queries:
  1. Queries returning a single value can be used in assignments
  2. Queries returning a single tuple can be used with INTO.
  3. Queries returning several tuples can be used via a cursor.

## Cursors

- A cursor serves as a tuple-variable that ranges over the tuples of the result of a query.  
DECLARE c CURSOR FOR (<query>);
- Opening a cursor evaluates <query>.  
OPEN c;
- Closed with CLOSE c;

## Fetching Tuples From a Cursor

- Get next tuple:  
FETCH c INTO a1, a2, ..., ak;
  - a1, a2, ..., ak are the attributes of the result of the query of c.
  - c is moved to the next tuple.
- A cursor is used by creating a loop around FETCH.

## End of Cursor

- SQL operations return status in SQLSTATE (in PSM).
- FETCH returns '02000' in SQLSTATE when no more tuples are found.
- Useful declaration:  
DECLARE NotFound CONDITION FOR SQLSTATE '02000'

## Cursor Structure

```
DECLARE c CURSOR FOR...
...
cursorLoop: LOOP
  ...
  FETCH c INTO...;
  IF NotFound THEN LEAVE cursorLoop;
  END IF;
  ...
END LOOP;
```

## Cursor Example

- Write a procedure that makes free all beers sold for more than \$5 at Spoon.

```
CREATE PROCEDURE FreeBeer()
  DECLARE aBeer VARCHAR(30);
  DECLARE aPrice REAL;
  DECLARE NotFound CONDITION FOR
    SQLSTATE '02000';
  DECLARE CURSOR c FOR
    SELECT beer, price FROM Sells WHERE bar =
    'Spoon';
```

## Example

```
BEGIN
  OPEN c;
  menuLoop: LOOP
    FETCH c INTO aBeer, aPrice;
    IF NotFound THEN LEAVE menuLoop END IF;
    IF aPrice > 5.00 THEN
      UPDATE Sells
        SET price = 0
        WHERE bar = 'Spoon' and beer = aBeer;
    END IF;
  END LOOP;
  CLOSE c;
END;
```

## MySQL Routines

- MySQL's version of PSM (Persistent, Stored Modules).
  - Stored procedures.
  - Functions.
- Brand new feature (in 5.0).
  - Adheres to standards (similar to IBM's DB2, different from Oracle PL/SQL).
  - Bugs possible (bugs.mysql.com)

## Procedures

```
CREATE PROCEDURE <name>(<arglist>)
  BEGIN
    <declarations>
    <statements>
  END;
```

## Functions

```
CREATE PROCEDURE <name>(<arglist>)
  RETURNS <type>
  BEGIN
    <declarations>
    <statements>
  END;
```

## Arguments

- Argument list has name-mode-type triples.
  - Mode: IN, OUT, or INOUT for read-only, write-only, read/write, respectively.
  - Types: standard SQL.

## Example

- A procedure to add a beer and price to Spoon's menu:  

```
DELIMITER //  
CREATE PROCEDURE addSpoonMenu(  
    IN b CHAR(20),  
    IN p REAL)  
BEGIN  
    INSERT INTO Sells  
        VALUES('Spoon', b, p);  
END;//  
DELIMITER ;  
CALL addSpoonMenu('Guinness', 7.50);
```

## Declarations

- Variables
- Conditions
- Cursors
- Handlers
- Must be declared in this order!

## Conditions

```
DECLARE <condName>  
    CONDITION FOR SQLSTATE <errorStr>
```

```
DECLARE <condName>  
    CONDITION FOR <errorNumber>
```

- The following conditions are predefined:
  - NOT FOUND (no more rows)
  - SQLEXCEPTION (error)
  - SQLWARNING (warning)

## Handlers

- Define what to do in case of errors (or conditions)

```
DECLARE { EXIT | CONTINUE }  
    HANDLER FOR  
{<errorNum> |  
    SQLSTATE <errorStr> |  
    <condName>}  
SQL statement
```

- Common practice: set a flag for CONTINUE handlers and check inside stored procedure.

## Body Constructs

- Assignments:  

```
SET <variable> = <expression>
```

  - Variables must be declared.
- Branches  

```
IF <condition> THEN  
    <statement(s)>  
ELSE  
    <statement(s)>  
END IF;
```

## Queries in Routines

1. *Single-row selects* allow retrieval into a variable of the result of a query that is guaranteed to produce one tuple.
2. *Cursors* allow the retrieval of many tuples, with the cursor and a loop used to process each in turn.

## Cursors in MySQL

- The cursor declaration is:  
DECLARE <curName>  
CURSOR FOR <query>;
- Fetching is done with:  
FETCH c INTO <variables>;

## Example (1/3)

- The FreeBeer in MySQL:

```
CREATE PROCEDURE FreeBeer()  
BEGIN  
    DECLARE aBeer CHAR(20);  
    DECLARE aPrice REAL;  
    DECLARE flag INT DEFAULT 0;
```

## Example (2/3)

```
DECLARE menu CURSOR FOR  
    SELECT beer, price  
    FROM Sells  
    WHERE bar = 'Spoon';  
DECLARE CONTINUE HANDLER  
    FOR NOT FOUND  
    SET flag = 1;
```

## Example (3/3)

```
    OPEN menu;  
  
    REPEAT  
        FETCH menu INTO aBeer, aPrice;  
        IF aPrice > 5.00 THEN  
            UPDATE Sells  
            SET price = 0  
            WHERE bar = 'Spoon' AND beer = aBeer;  
        END IF;  
    UNTIL flag = 1  
    END REPEAT;  
    CLOSE menu;  
END;
```