CS 235: Introduction to Databases

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Lecture Notes #14

Triggers (MySQL Version)

CREATE TRIGGER <trigger name>
{BEFORE | AFTER}
{INSERT | UPDATE | DELETE}
ON
FOR EACH ROW
<SQL statements>

Example

 Whenever we insert a new tuple into Sells, make sure the beer mentioned is also mentioned in Beers, and insert it (with a null manufacturer) if not.

CREATE TRIGGER BeerTrig
AFTER INSERT ON Sells
FOR EACH ROW
BEGIN
INSERT IGNORE INTO Beers(name)

VALUES(new.beer);

END;

Options

- AFTER triggers cannot change the value of the inserted/updated tuple.
- BEFORE triggers can change the value of the inserted/updated tuple.

More Options

- INSERT can be DELETE or UPDATE
- FOR EACH ROW can be omitted, with an important effect: the action is done once for the relation(s) consisting of all changes.
 - MySQL recognized only "FOR EACH ROW"

Explanation

- There are two special (transition) variables new and old, representing the new and old tuple in the change.
 - old makes no sense in an insert, and new makes no sense in a delete.

More Explanations

- The action is any statement allowed in a MySQL function
 - Simplest form: surround one or more SQL statements with BEGIN and END.
 - However, select-from-where has a limited form.
- Need to (temporarily) redefine default delimiter
 (;) to another character, e.g. (\$)
- MySQL triggers are part of the database schema, like tables or views.

Even More Explanations

- Important MySQL constraint: the action cannot change the relation that triggers the action.
- MySQL returns an error only at run time.

Example

 Maintain a list of all the bars that raise their price for some beer by more than \$1. RipoffBars(bar)
 DELIMITER //

```
CREATE TRIGGER PriceTrig
AFTER UPDATE ON Sells
FOR EACH ROW
BEGIN
IF (NEW.price > OLD.price + 1) THEN
INSERT INTO RipoffBars VALUES(NEW.bar);
END; //
DELIMITER;
```

Attribute Checks with Triggers

- Create two triggers BEFORE INSERT and BEFORE UPDATE
 - What about BEFORE DELETE?
- The triggers check attribute constraint and if not satisfied make a modification that will be rejected, so the triggering INSERT or UPDATE will fail.

Example

```
CREATE TABLE Sells (
bar CHAR(20) NOT NULL,
beer CHAR(20),
price REAL;
);
```

• Check that the price is not more than \$12.

Example

```
CREATE TRIGGER PriceInsTrig
BEFORE INSERT ON Sells
FOR EACH ROW
BEGIN
IF (NEW.price > 12) THEN
SET NEW.bar = NULL;
END IF;
END; //
```

Example

```
CREATE TRIGGER PriceUpdTrig
BEFORE UPDATE ON Sells
FOR EACH ROW
BEGIN
IF (NEW.price > 12) THEN
SET NEW.bar = NULL;
END IF;
END; //
```

SQL Triggers

- · Covered in the book.
- · Some differences, including:
 - The MySQL restriction about not modifying the relation of the trigger or other relations linked to it by constraints is not present in SQL.
 - The action in SQL is a list of (restricted) SQL statements.

DB Application Programming

- Application is written in general-purpose programming language: C, C++, Java...
 Not in SQL!
- Application-driven database queries.
 - E.g., user registers, sends a message.
- · Impedance mismatch:
 - Sets (relations) are first class objects in DBMS, but not in C, Java...
 - Vice versa for pointers, conditional statements.

Interface Solutions

- 1. Extend SQL with general-purpose programming: PSM.
- 2. Execute DB queries within application code: embedded SQL.
- 3. Call function from DB library: call-level interface (CLI), ODBC, JDBC.

Persistent Stored Modules

- · Stored procedures as DB elements.
- Combine general-purpose programming with SQL.
- Extends functionality of DBMS.

Basic PSM Form: Procedures

Basic PSM Form: Functions

Parameters in PSM

- For each parameter:
 - Mode: IN, OUT, INOUT
 - Name: as usual
 - Type: as usual
- · Examples:

IN newprice NUMBER
OUT oldprice NUMBER
INOUT drinker VARCHAR[30]

Example

 A procedure to add a beer and price to Spoon's menu:

CREATE PROCEDURE spoonMenu(
IN beer VARCHAR[30],
IN price NUMBER
)

INSERT INTO Sells

VALUES('Spoon', beer, price);

Invoking Procedures

- Using SQL/PSM command CALL CALL spoonMenu('BudHeavy', '7.50')
- Functions can be used in SQL expressions, provided that the return type is appropriate.

PSM Statements

- DECLARE <name> <type>;
- SET <variable> = <expression>
- BEGIN <statements> END
- RETURN <expression>
 - Does not terminate execution!

IF Statements

· Simplest form:

IF <condition> THEN <statements> END IF;

With ELSE:

IF...THEN...ELSE...END IF;

Nested:

IF...THEN...ELSEIF...ELSEIF...ELSE...END IF:

Loops

· Basic form:

LOOP <statements> END LOOP;

• Exiting loops:

<loop name>: LOOP

...LEAVE <loop name>...

END LOOP;

• Other forms:

WHILE <cond> DO <stmts> END WHILE; REPEAT <stmts> UNTIL <cond> END REPEAT;